
Subject: first row strange behaviour

Posted by [forlano](#) on Tue, 18 Jul 2006 10:55:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello,

I've an ArrayCtrl with an editint ctrl in column 4 build with

```
...
arrp.AddColumn("Edit", t_("code"), 4).Ctrls(EditResult);
...
void EditResult(One<Ctrl>& ctrl)
{
    ctrl.Create<EditInt>().MaxChars(1);
}
```

When I click on any row (not directly in the EditInt) the focus goes immediately in the EditInt ctrl. This is what I desire. So that I can intercept the keys of the keyboard and process the user input. But when the very first click on the array begin with the row 0, the focus doesn't go in the EditInt. See picture:

To do it first I need to click some other row and then come back to the row 0.
Is this normal?

Why do not click directly inside the EditInt of row 0? Because I'm going to hide that column and the user is not aware of its presence. The EditInt is used only to get the input from the keyboard when the user has clicked a row of the arrayctrl.

Thank you,

Luigi

File Attachments

1) [v50_12.jpg](#), downloaded 2054 times

Subject: Re: first row strange behaviour

Posted by [mirek](#) on Wed, 23 Aug 2006 17:35:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

I am sorry, I somehow missed this message... Is it resolved now?

Mirek

Subject: Re: first row strange behaviour

Posted by [forlano](#) on Wed, 23 Aug 2006 20:14:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Wed, 23 August 2006 19:35I am sorry, I somehow missed this message... Is it resolved now?

Mirek

Unfortunately not yet, even 608-dev1 shows the same problem: the focus of row 0 doesn't go in the editctrl.

Luigi

Subject: Re: first row strange behaviour
Posted by [mirek](#) on Thu, 24 Aug 2006 16:33:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

```
#include <CtrlLib/CtrlLib.h>
```

```
GUI_APP_MAIN
```

```
{  
    ArrayCtrl a;  
    a.AddColumn("1");  
    a.AddColumn("2").Ctrls<EditDate>();
```

```
    for(int i = 0; i < 300; i++)  
        a.Add(i, GetSysDate() + i);
```

```
    TopWindow win;  
    win.Sizeable();  
    win.Add(a.SizePos());  
    win.Run();  
}
```

seems to work OK...

Mirek

Subject: Re: first row strange behaviour
Posted by [forlano](#) on Thu, 24 Aug 2006 18:04:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Thu, 24 August 2006 18:33...
seems to work OK...

Mirek

But this doesn't work:

```
#include <CtrlLib/CtrlLib.h>

GUI_APP_MAIN
{
    ArrayCtrl a;
    a.AddColumn("1");
    a.AddColumn("2").Ctrls<EditInt>();

    for(int i = 0; i < 300; i++) a.Add(i, i);

    a.GoBegin(); // <<<<< without works

    TopWindow win;
    win.Sizeable();
    win.Add(a.SizePos());
    win.Run();
}
```

The problem is the method GoBegin(). I need it because in my app the cursor is at the end of the array.

Luigi

Subject: Re: first row strange behaviour
Posted by [mirek](#) on Thu, 24 Aug 2006 19:10:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

The trouble here is that no window is opened at the "GoBegin" time.

This again works:

```
#include <CtrlLib/CtrlLib.h>

GUI_APP_MAIN
{
    ArrayCtrl a;
    a.AddColumn("1");
    a.AddColumn("2").Ctrls<EditDate>();

    for(int i = 0; i < 300; i++)
        a.Add(i, GetSysDate() + i);
}
```

```
TopWindow win;  
win.Sizeable();  
win.Add(a.SizePos());  
win.Open();  
a.GoBegin();  
win.Run();  
}
```

Anyway, I will try to fix it to work even in the "unopened" mode.

Mirek

Subject: Re: first row strange behaviour
Posted by [mirek](#) on Thu, 24 Aug 2006 19:45:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hopefully fixed.

Mirek

Subject: Re: first row strange behaviour
Posted by [forlano](#) on Wed, 30 Aug 2006 22:16:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Thu, 24 August 2006 21:45 Hopefully fixed.

Mirek

With 608-dev2 the problem disappeared.

Thanks.

Luigi
