Subject: Windows 11 - Menubar issues
Posted by Klugier on Sat, 02 Jul 2022 23:00:05 GMT
View Forum Message <> Reply to Message

Hello,

Finally, I had a time to install Windows 11 and play with it. I just noticed that we are using "legacy" menu bars and we are rendering them wrongly in comparison to other Microsoft applications that are using them. Our hoover state is wrong. The font should be white not black in this case for light them. Screenshot below:

The same problem in other applications like Libre Office or GIMP.

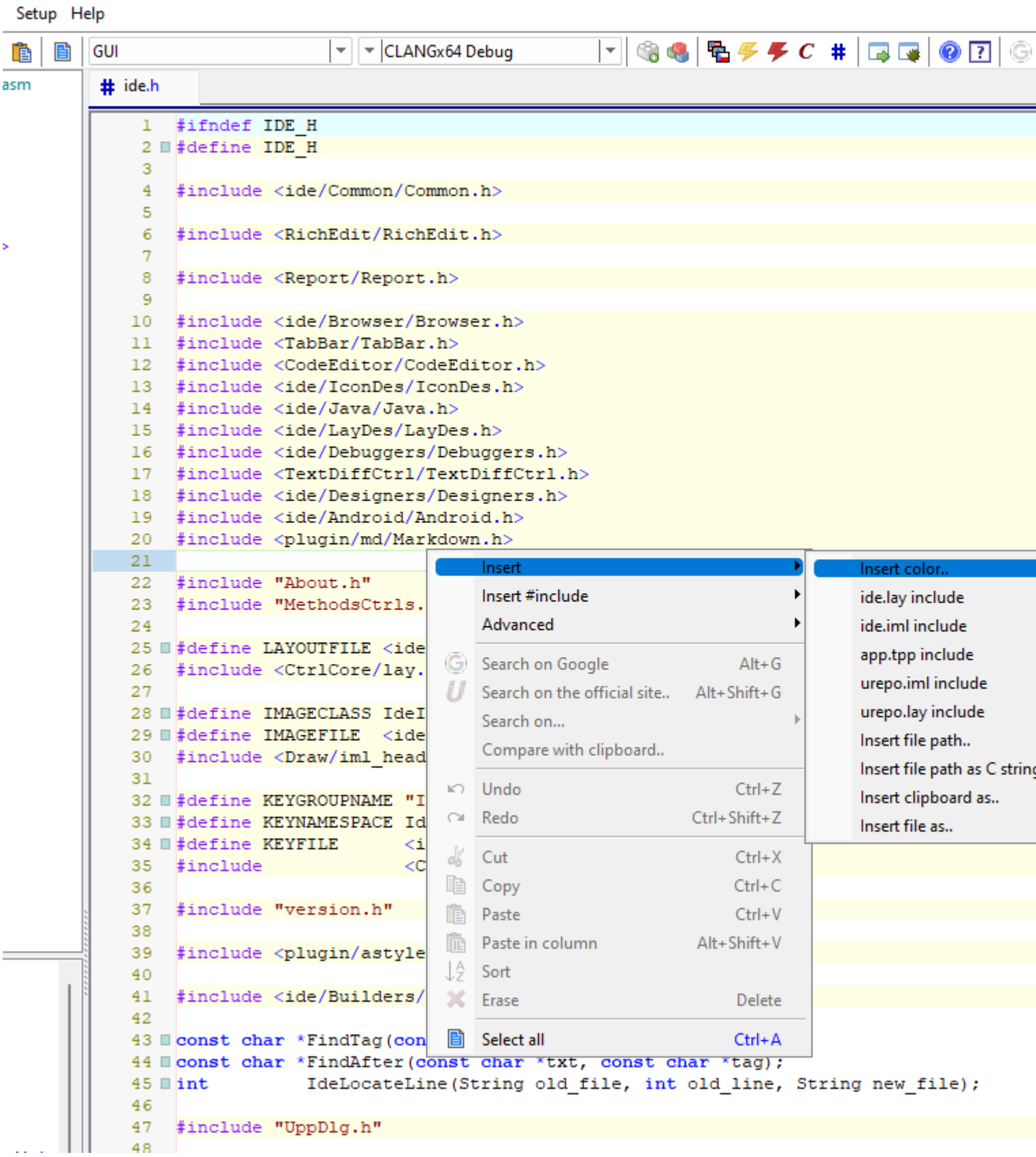
In the long term, we should have better menu bars. We should migrate to more modern approach and our menu bars should be more similar to that used in new File Explorer (Excluding "Show more options...") or Edge. I just noticed that Firefox or Thunderbird has pretty nice menu bars. They are a little bit different to that present in Microsoft applications, but they look good. The problem with legacy menu bars is that it doesn't look good and selected entry is very small which is visually confusing.

IMO, the legacy amount in Windows 11 is huge. Two menu bars style in one applications is too much for example File Explorer has modern menu bars, but when you click "Show more options.." then the legacy menu bar is shown. The same is true for Desktop...

Klugier

File Attachments

1) Screenshot (1).png, downloaded 873 times


Setup Help
GUI
CLANGx64 Debug
asm
ide.h
#ifndef IDE_H
#define IDE_H
#include <ide/Common/Common.h>
#include <RichEdit/RichEdit.h>
#include <Report/Report.h>
#include <ide/Browser/Browser.h>
#include <TabBar/TabBar.h>
#include <CodeEditor/CodeEditor.h>
#include <ide/IconDes/IconDes.h>
#include <ide/Java/Java.h>
#include <ide/LayDes/LayDes.h>
#include <ide/Debuggers/Debuggers.h>
#include <TextDiffCtrl/TextDiffCtrl.h>
#include <ide/Designers/Designers.h>
#include <ide/Android/Android.h>
#include <plugin/md/Markdown.h>
#include "About.h"
#include "MethodsCtrls.
#define LAYOUTFILE <ide
#include <CtrlCore/lay.
#define IMAGECLASS IdeI
#define IMAGEFILE <ide
#include <Draw/iml_head
#define KEYGROUPNAME "I
#define KEYNAMESPACE Id
#define KEYFILE <i
#include <C
#include "version.h"
#include <plugin/astyle
#include <ide/Builders/
const char *FindTag(con
const char *FindAfter(const char *txt, const char *tag);
int IdeLocateLine(String old_file, int old_line, String new_file);
#include "UppDlg.h"
Insert
Insert #include
Advanced
Search on Google Alt+G
Search on the official site.. Alt+Shift+G
Search on...
Compare with clipboard..
Undo Ctrl+Z
Redo Ctrl+Shift+Z
Cut Ctrl+X
Copy Ctrl+C
Paste Ctrl+V
Paste in column Alt+Shift+V
Sort
Erase Delete
Select all Ctrl+A
Insert color..
ide.lay include
ide.iml include
app.tpp include
urepo.iml include
urepo.lay include
Insert file path..
Insert file path as C string
Insert clipboard as..
Insert file as..

Subject: Re: Windows 11 - Menubar issues
Posted by mirek on Thu, 07 Jul 2022 18:46:21 GMT
View Forum Message <> Reply to Message

Klugier wrote on Sun, 03 July 2022 01:00Hello,

Finally, I had a time to install Windows 11 and play with it. I just noticed that we are using "legacy" menu bars and we are rendering them wrongly in comparison to other Microsoft applications that are using them. Our hoover state is wrong. The font should be white not black in this case for light them. Screenshot below:

The same problem in other applications like Libre Office or GIMP.

In the long term, we should have better menu bars. We should migrate to more modern approach and our menu bars should be more similar to that used in new File Explorer (Excluding "Show more options...") or Edge. I just noticed that Firefox or Thunderbird has pretty nice menu bars. They are a little bit different to that present in Microsoft applications, but they look good. The problem with legacy menu bars is that it doesn't look good and selected entry is very small which is visually confusing.

IMO, the legacy amount in Windows 11 is huge. Two menu bars style in one applications is too much for example File Explorer has modern menu bars, but when you click "Show more options.." then the legacy menu bar is shown. The same is true for Desktop...

Klugier

Well, we are not using legacy menu bars, but we are using legacy styling api... Anyway, definitely something to fix, great.

Mirek