

---

Subject: Ctrl+LeftClick will not open Function Def for few items

Posted by [deep](#) on Sun, 16 Oct 2022 13:06:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi,

Today I installed UPP ver 16497, Ubuntu 20.04,  
Comparing behavior with ver 16270

Checking with Examples/GeoFun

I even checked with fresh install of ubuntu 20.04. I initially thought that I have some problem with llvm/clang. clang version is 10.

When I "Ctrl+Left Click" on line 735 "CtrlLayout" it will open Function def file properly.  
But same action on line 739 nothing happens. Similarly it won't open definition of "Icon" line 737.

InputPane is derived from Layout. click on any line containing InputPane nothing happens.

Whereas it opens layout file with ide ver 16270 with proper highlight.

I am not sure if it is a bug or something related to my install.

Auto complete is working properly.

## File Attachments

---

1) [CtrlLeftClick.png](#), downloaded 411 times

```
729 }
730
731
732
733 GeoFun::GeoFun()
734 {
735     CtrlLayout ( *this, "GeoFun : Enjoy Geometric Curves" );
736
737     Icon ( GFIImg::gficon() );
738
739     CtrlLayout ( InputPane );
740
741     Sizeable().Zoomable();
742
743     InputPane.btnImg << [=] { SaveToImageFile( "" );};
744     InputPane.btnPrint << [=] { Print();};
745     InputPane.btnShowAnimation << [=] { SetAnimation();};
746
747     Add ( dc1.HSizePosZ ( 5, 160 ).VSizePosZ ( 25, 5 ) );
748     Add ( InputPane.RightPosZ ( 5, 150 ).VSizePosZ ( 2, 5 ) );
749     BackPaint();
750
751     dc1.data.Clear();
752
753     // Check config file available else set default data
754
755     if ( !cfgAvailable )
756     {
757         InputPane.edArmLength.SetData ( 112 );
758         InputPane.edBaseCircleRad.SetData ( 145 );
759         InputPane.edPenWidth.SetData ( 3 );
760         InputPane.edValP.SetData ( 5 );
761         InputPane.edValQ.SetData ( 12 );
762         InputPane.edAnimSpeed.SetData ( 5 );
763
764         InputPane.LineColor.SetData ( Blue() );
765         InputPane.FillColorM1.SetData ( LtGreen() );
766         InputPane.FillColorM2.SetData ( Yellow() );
767         InputPane.FillColorB1.SetData ( Blue() );
768         InputPane.FillColorB2.SetData ( LtCyan() );
769
770         InputPane.optGradient.Set ( 1 );
771         InputPane.optColorFill.Set ( 1 );
772         InputPane.CurveType.SetData ( 2 );
773     }
774 }
```

---

Subject: Re: Ctrl+LeftClick will not open Function Def for few items

Posted by [peterh](#) on Mon, 17 Oct 2022 05:03:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I have tested both examples and "InputPane" on Windows and they worked as expected.

There are still known problems, and it is work in progress, so I hope this is resolved in future versions.

It is an amazing project, but clanglibd support is work in progress.

---

---

Subject: Re: Ctrl+LeftClick will not open Function Def for few items

Posted by [deep](#) on Mon, 17 Oct 2022 07:51:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I am aware of the efforts behind new development.

My post was to report observation.

And to know if I am making any mistake in using it.

peterh wrote on Mon, 17 October 2022 10:33

There are still known problems, and it is work in progress, so I hope this is resolved in future versions.

It is an amazing project, but clanglibd support is work in progress.

---

---

Subject: Re: Ctrl+LeftClick will not open Function Def for few items

Posted by [peterh](#) on Mon, 17 Oct 2022 08:11:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yes, my answer was also for report of facts and not for critique.

Because it works on windows it is probably a configuration or version related problem.

---