Subject: Ctrl+LeftClick will not open Function Def for few items
Posted by deep on Sun, 16 Oct 2022 13:06:00 GMT
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Hi,

Today I installed UPP ver 16497, Ubuntu 20.04,
Comparing behavior with ver 16270

Checking with Examples/GeoFun

I even checked with fresh install of ubuntu 20.04. I initially thought that I have some problem with llvm/clang. clang version is 10.

When I "Ctrl+Left Click" on line 735 "CtrlLayout" it will open Function def file properly.
But same action on line 739 nothing happens. Similarly it won't open definition of "Icon" line 737.

InputPane is derived from Layout. click on any line containing InputPane nothing happens.

Whereas it opens layout file with ide ver 16270 with proper highlight.

I am not sure if it is a bug or something related to my install.

Auto complete is working properly.

File Attachments

1) CtrlLeftClick.png, downloaded 674 times

GeoFun.cpp

```
729  }
730
731
732
733  GeoFun::GeoFun()
734  {
735    CtrlLayout ( *this, "GeoFun : Enjoy Geometric Curves" );
736
737    Icon ( GFImg::gficon() );
738
739    CtrlLayout ( InputPane );
740
741    Sizeable().Zoomable();
742
743    InputPane.btnImg << [=] { SaveToImageFile( "" );};
744    InputPane.btnPrint << [=] { Print();};
745    InputPane.btnShowAnimation << [=] { SetAnimation();};
746
747    Add ( dc1.HSizePosZ ( 5, 160 ).VSizePosZ ( 25, 5 ) );
748    Add ( InputPane.RightPosZ ( 5, 150 ).VSizePosZ ( 2, 5 ) );
749    BackPaint();
750
751    dc1.data.Clear();
752
753    // Check config file available else set default data
754
755    if ( !cfgAvailable )
756    {
757      InputPane.edArmLength.SetData ( 112 ) ;
758      InputPane.edBaseCircleRad.SetData ( 145 );
759      InputPane.edPenWidth.SetData ( 3 );
760      InputPane.edValP.SetData ( 5 );
761      InputPane.edValQ.SetData ( 12 );
762      InputPane.edAnimSpeed.SetData ( 5 );
763
764      InputPane.LineColor.SetData ( Blue() ) ;
765      InputPane.FillColorM1.SetData ( LtGreen() ) ;
766      InputPane.FillColorM2.SetData ( Yellow() ) ;
767      InputPane.FillColorB1.SetData ( Blue() ) ;
768      InputPane.FillColorB2.SetData ( LtCyan() ) ;
769
770      InputPane.optGradient.Set ( 1 );
771      InputPane.optColorFill.Set ( 1 );
772      InputPane.CurveType.SetData ( 2 );
773    }
774
```

Subject: Re: Ctrl+LeftClick will not open Function Def for few items

Posted by peterh on Mon, 17 Oct 2022 05:03:25 GMT
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I have tested both examples and "InputPane" on Windows and they worked as expected.

There are still known problems, and it is work in progress, so I hope this is resolved in future versions.
It is an amazing project, but clanglibd support is work in progress.

Subject: Re: Ctrl+LeftClick will not open Function Def for few items
Posted by deep on Mon, 17 Oct 2022 07:51:58 GMT
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I am aware of the efforts behind new development.

My post was to report observation.

And to know if I am making any mistake in using it.

peterh wrote on Mon, 17 October 2022 10:33
There are still known problems, and it is work in progress, so I hope this is resolved in future versions.
It is an amazing project, but clanglibd support is work in progress.

Subject: Re: Ctrl+LeftClick will not open Function Def for few items
Posted by peterh on Mon, 17 Oct 2022 08:11:16 GMT
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Yes, my answer was also for report of facts and not for critique.
Because it works on windows it is probably a configuration or version related problem.