
Subject: Slider Size

Posted by [jkastran](#) on Wed, 16 Nov 2022 20:12:11 GMT

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Hello,

I am creating an app that allows RGB lighting to be controlled with sliders on a tablet, and the size of the actual slider is too small to consistently change with a touch screen.

I was looking through the SliderCtrl functions but I don't see one that changes the size of the thumb on the slider.

Please let me know if there is anything I am missing. Thank you.

Subject: Re: Slider Size

Posted by [Klugier](#) on Wed, 16 Nov 2022 21:12:15 GMT

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Hello,

Could you post screenshot to better visualize what you would like to achieve?

Klugier

Subject: Re: Slider Size

Posted by [jkastran](#) on Wed, 16 Nov 2022 21:18:49 GMT

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Yes of course. Here is a markup I made in powerpoint. Let me know if this gives an idea

File Attachments

1) [Sliders.JPG](#), downloaded 317 times

Current

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Subject: Re: Slider Size

Posted by [jkastran](#) on Wed, 16 Nov 2022 21:21:27 GMT

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I tried using SliderCtrlX but even after adding the Controls4U Package it keeps giving me errors during compilation

update:

I was including the header after the layout file, when I included it before, it compiled fine

File Attachments

1) [SliderError.JPG](#), downloaded 309 times

layout/Lighting.lay	2
layout/Lighting.lay	3
layout/Lighting.lay	4
layout/Lighting.lay	5
layout/Lighting.lay	2
layout/Lighting.lay	3
layout/Lighting.lay	4
layout/Lighting.lay	5
