Subject: Using Ultimate++ & TheIDE under Windows ME
Posted by witek on Mon, 21 Nov 2005 10:01:03 GMT
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I try several times, but always get an error connected with ntdll.dll. Can one use Ultimate++ under Windows ME?

Subject: Re: Using Ultimate++ & TheIDE under Windows ME
Posted by mirek on Mon, 21 Nov 2005 10:19:46 GMT
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The problem is with debugging MSC based code. Normal TheIDE ships with MSC++ debugger enabled and it needs Win2000/XP. It is however possible to compile TheIDE without this support - it will support mingw only debugger then.

I will upload this "fixed" theide.exe to sf.net soon.

Other issue of course is that due to stability issues, I cannot imagine using WinME for serious development

Note that this is just the problem of TheIDE (and debugger). Apps should run on anything since Win95.