
Subject: FileSel + DisplayPopup crash

Posted by [Tom1](#) on Tue, 07 Feb 2023 11:29:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi,

There is a strange FileSel + DisplayPopup crash in the last release and current version. Here's a minimal testcase:

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
GUI_APP_MAIN
```

```
{
{
    FileSel fs;
    fs.ExecuteOpen();
}
PromptOK("With a DisplayPopup you will not get this far!");
}
```

Please run the above code in debugger and open a file with a long name while it's displayed in a DisplayPopup to show the entire filename. A double click on a long filename will do.

I think the callback posted from DisplayPopup's WhenClose is late from object destruction and freeing the memory crashes.

Best regards,

Tom

Subject: Re: FileSel + DisplayPopup crash

Posted by [mirek](#) on Sat, 11 Feb 2023 19:16:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thank you. Push fixed.

Mirek

Subject: Re: FileSel + DisplayPopup crash

Posted by [Tom1](#) on Sun, 12 Feb 2023 12:36:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi,

Thanks! Works again.

BR,

Tom

Subject: Re: FileSel + DisplayPopup crash
Posted by [Magainor](#) on Mon, 13 Mar 2023 12:52:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you so much. This also fixed the issue I was posting about in the other thread.
