Subject: ide: build code changes
Posted by mirek on Fri, 24 Feb 2023 10:37:39 GMT

I have changed the header dependency code in theide builder - actually, it was one of leftovers from clang integration where I needed a better code to do that, but for 2023.3, out of caution, I have left the legacy code that does the same thing for builders untouched. Now the old code is finally gone, replaced with shiny new one.

Desired result is that building should now be slightly faster.

If you experience any undesired behaviour while building, please report here... :)

Subject: Re: ide: build code changes
Posted by Tom1 on Mon, 27 Feb 2023 10:15:16 GMT

Hi,

I wonder if this issue is somehow related:

 https://www.ultimatepp.org/forums/index.php?t=msg&th=120 39&goto=59655&#msg_59655

Best regards,

Tom

Subject: Re: ide: build code changes
Posted by cgokdemir on Mon, 27 Feb 2023 16:37:47 GMT

Hi,
I wanted to share a observations;

When umk.exe is run in cmd prompt without parameters, it does not give the version number.