
Subject: Drag and drop log

Posted by [koldo](#) on Mon, 24 Apr 2023 19:35:33 GMT

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Hello all

When running a Release bin in Windows, a .log file appears just when doing drag&drop.

In Win32DnD.cpp file, there is this line: `#define LLOG(x) RLOG(x)`

Is it possible to remove it in some way, direct or indirect?

Thank you!

Subject: Re: Drag and drop log

Posted by [koldo](#) on Fri, 26 May 2023 08:15:19 GMT

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Hi all

Maybe I misunderstood, but with this problem an unsolicited .log file is generated, if I drag and drop it onto an application.

Subject: Re: Drag and drop log

Posted by [koldo](#) on Thu, 14 Sep 2023 10:37:11 GMT

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Hi to all

This is unchanged, and for any .exe a .log file like this appears:

14.09.2023 10:49:41 DragEnter [518, 1198]

14.09.2023 10:49:41 DragEnter fmt: [Shell IDList Array, UsingDefaultDragImage, DragImageBits, DragContext, DragSourceHelperFlags, InShellDragLoop, files, FileName, FileContents, FileNameW, FileGroupDescriptorW]

14.09.2023 10:49:41 DnD effect: 7

14.09.2023 10:49:41 DnD DROPEFFECT_COPY

14.09.2023 10:49:41 DnD DROPEFFECT_MOVE

14.09.2023 10:49:41 DnD keys & MK_CONTROL:0

14.09.2023 10:49:41 DragOver [518, 1198] keys: 1

14.09.2023 10:49:41 DnD effect: 7

14.09.2023 10:49:41 DnD DROPEFFECT_COPY

...This not critical, but a little annoying for the customers. Am I doing anything wrong?...
