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Subject: Getting the value/text from a EditField  
Posted by [sniffgriff](#) on Tue, 16 May 2023 06:56:42 GMT  
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Hello friends,

Im sure Im obtuse, but I cant find an example of getting the value of an editfield to use in a function. Im using some windows.h functions, and I want to send a user's editfield text to be saved into windows memory. How do I get the editfield value into a string I can use?

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Subject: Re: Getting the value/text from a EditField  
Posted by [Oblivion](#) on Tue, 16 May 2023 15:15:47 GMT  
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Hi,

A simple example:

```
#include <CtrlLib/CtrlLib.h>
```

```
using namespace Upp;
```

```
GUI_APP_MAIN
{
    EditField edit;
    edit.WhenEnter = [&edit] { String s = ~edit; PromptOK("The text is " + s); };
    TopWindow w;
    w.Add(edit.HCenterPosZ(400).VCenterPosZ());
    w.Run();
}
```

Best regards,  
Oblivion

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Subject: Re: Getting the value/text from a EditField  
Posted by [sniffgriff](#) on Wed, 17 May 2023 02:36:39 GMT  
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Thank you so much for your patience my friend, that worked!

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