
Subject: Getting the value/text from a EditField
Posted by [sniffgriff](#) on Tue, 16 May 2023 06:56:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hello friends,

Im sure Im obtuse, but I cant find an example of getting the value of an editfield to use in a function. Im using some windows.h functions, and I want to send a user's editfield text to be saved into windows memory. How do I get the editfield value into a string I can use?

Subject: Re: Getting the value/text from a EditField
Posted by [Oblivion](#) on Tue, 16 May 2023 15:15:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi,

A simple example:

```
#include <CtrlLib/CtrlLib.h>

using namespace Upp;

GUI_APP_MAIN
{
    EditField edit;
    edit.WhenEnter = [&edit] { String s = ~edit; PromptOK("The text is " + s); };
    TopWindow w;
    w.Add(edit.HCenterPosZ(400).VCenterPosZ());
    w.Run();
}
```

Best regards,
Oblivion

Subject: Re: Getting the value/text from a EditField
Posted by [sniffgriff](#) on Wed, 17 May 2023 02:36:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you so much for your patience my friend, that worked!
