Subject: ide: Now showing out of page function / class headers Posted by mirek on Sat, 22 Jul 2023 18:42:26 GMT

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It is for that situation when you are in some longer than page function and do not know what function it is. Now the function header is shown in the first line of editor.

Subject: Re: ide: Now showing out of page function / class headers Posted by Oblivion on Sun, 23 Jul 2023 14:45:53 GMT View Forum Message <> Reply to Message

Nice feature, but seem to have a litte flaw (or is this intended?):

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
struct MyApp : TopWindow
{
    MyApp()
    {
            // Long lines of code...
      }
      void SomeFn()
      {
            // Long lines of code...
      }
    };
GUI_APP_MAIN
    {
            MyApp().Run();
    }

It only shows struct MyApp : TopWindow { even if the cursor is in SomeFn().

Best regards,
```

Subject: Re: ide: Now showing out of page function / class headers Posted by mirek on Mon, 24 Jul 2023 06:47:57 GMT

Oblivion

Oblivion wrote on Sun, 23 July 2023 16:45Nice feature, but seem to have a litte flaw (or is this intended?):

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
struct MyApp : TopWindow
{
   MyApp()
   {
      // Long lines of code...
   }
   void SomeFn()
   {
      // Long lines of code...
   }
};
GUI_APP_MAIN
{
   MyApp().Run();
}
```

It only shows struct MyApp: TopWindow { even if the cursor is in SomeFn().

Best regards, Oblivion

This is intended.

(struct MyApp info is more important; for a picosecond I considered showing ALL function/class headers, but do not want to steal more lines from the editor.)

Subject: Re: ide: Now showing out of page function / class headers Posted by jjacksonRIAB on Sun, 27 Aug 2023 12:04:01 GMT View Forum Message <> Reply to Message

Cool but I had to disable it under Wayland because for some reason it was slowing down the editor to a crawl... but it is an nvidia card so I wouldn't read too much into that. Seems to work fine on X11 though.

Subject: Re: ide: Now showing out of page function / class headers

Posted by mirek on Thu, 21 Sep 2023 21:55:34 GMT

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jjacksonRIAB wrote on Sun, 27 August 2023 14:04Cool but I had to disable it under Wayland

Can you tell exact details about distro? I might try to replicate...

Mirek

Subject: Re: ide: Now showing out of page function / class headers Posted by ijacksonRIAB on Fri, 22 Sep 2023 19:43:43 GMT

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Mirek,

Operating System: Arch Linux KDE Plasma Version: 5.27.8 KDE Frameworks Version: 5.110.0

Qt Version: 5.15.10

Kernel Version: 6.5.3-arch1-1 (64-bit)

Graphics Platform: Wayland

Processors: 8 x Intel® Xeon® CPU E3-1240 V2 @ 3.40GHz

Memory: 15.6 GiB of RAM

Graphics Processor: NVIDIA GeForce GTX 1060 6GB/PCIe/SSE2

Manufacturer: Dell Inc.

Product Name: Precision T1650

System Version: 01

If it works with Wayland for you and you're not using an nvidia card then I'd have no problem chalking it up to nvidia driver issues. Like I said, no problems on X11.