Subject: Remove all children from TopWindow/ParentCtrl
Posted by devilsclaw on Mon, 24 Jul 2023 19:59:34 GMT
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I tried something like this

```
void RemoveRecursivce(Upp::Ctrl *ctrl) {
  if(ctrl == NULL) {
    return;
  }
  for(Upp::Ctrl *_ctrl = ctrl->GetFirstChild(); _ctrl; _ctrl = ctrl->GetNext()) {
    RemoveRecursivce(_ctrl);
    if(_ctrl != NULL) {
      ctrl->RemoveChild(_ctrl);
    }
  }
}
```

Subject: Re: Remove all children from TopWindow/ParentCtrl
Posted by devilsclaw on Mon, 24 Jul 2023 20:10:12 GMT
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I also tried this, It seems to remove everything but the code to add it back in does not seem to work.

```
void RemoveRecursivce(Upp::Ctrl *ctrl) {
  if(ctrl == NULL) {
    return;
  }
  while(ctrl->GetChildCount()) {
    Upp::Ctrl *tctrl = ctrl->GetIndexChild(ctrl->GetChildCount() - 1);
    if(tctrl->GetChildCount()) {
      RemoveRecursivce(tctrl);
    } else {
      ctrl->RemoveChild(tctrl);
    }
  }
}
```

Subject: Re: Remove all children from TopWindow/ParentCtrl
Posted by devilsclaw on Mon, 24 Jul 2023 20:18:03 GMT

If I do all of it manually. eg Call RemoveChild for each and every element in the UI it works fine. but trying to do it recursively seems to mess it up.

not sure what I am doing wrong.