
Subject: SqlPerformScript bug: Not doing anything if script starts with "BEGIN;" and ends with "END;"

Posted by [zsolt](#) on Fri, 13 Oct 2023 01:12:08 GMT

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Try this simple code:

```
#include <Core/Core.h>
#include <plugin/sqlite3/Sqlite3.h>

using namespace Upp;
```

```
CONSOLE_APP_MAIN
```

```
{  
String sql_script = R"sql(  
BEGIN;  
create table TBL (  
COL integer  
);  
insert into TBL values(123);  
END;  
)sql";
```

```
Sqlite3Session session;  
String file_name = ConfigFile("SqlPerformScript_Test.db");  
DeleteFile(file_name);  
session.Open(file_name);  
SqlPerformScript(session, sql_script);  
Sql sql(session);  
sql * Select(SqlId("COL")).From(SqlId("TBL"));  
if(!sql.Fetch()){  
    Cerr() << EOL << "Nothing in table" << EOL;  
    return;  
}  
int v = sql[0];  
Cout() << EOL;  
if(v == 123)  
    Cout() << "It is OK. Value is: ";  
else  
    Cout() << "Bad value: ";  
Cout() << IntStr(v) << EOL;  
}
```

It can be fixed with this change in SqlPerformScript():

```
- if(c == ';' && level == 0 && !esc) {
```

```
+ if(c == ';' && !esc) {
```

I don't know what this level thing should do, but removing level variable and related code seems to be working well also.

Any idea?

```
@@ -18,32 +18,25 @@ StatementExecutor& SQLStatementExecutor() {
}

#endif

bool SqlPerformScript(SqlSession& session, Stream& script,
                      Gate<int, int> progress_canceled, bool stoponerror)
{
    String stmt;
    - int level = 0;
    bool ok = true;
    bool esc = false;
    while(!script.IsEof()) {
        int c = script.Term();
        if(IsAlpha(c) || c == '_') {
            String id;
            while(IsAINum(script.Term()) || script.Term() == '_') {
                c = script.Get();
                stmt.Cat(c);
                id.Cat(ToUpper(c));
            }
            - if(!esc) {
            -     if(id == "BEGIN")
            -         level++;
            -     if(id == "END")
            -         level--;
            - }
            }
            else
            if(c == '\\') {
                stmt.Cat(c);
                script.Get();
                for(;;) {
                    c = script.Get();
                }
            }
        }
        @@ -65,15 +58,15 @@ bool SqlPerformScript(SqlSession& session, Stream& script,
        if(script.Term() == '$') {
            script.Get();
            stmt.Cat('$');
            esc = !esc;
        }
    }
}
```

```

else
- if(c == ';' && level == 0 && !esc) {
+ if(c == ';' && !esc) {
    Sql sql(session);
    session.ClearError();
    int q = 0;
    while(stmt[q] == '\r' || stmt[q] == '\n')
        q++;
    stmt = stmt.Mid(q);
    if(!sql.Execute(stmt)) {
@@ @ -81,20 +74,14 @@ bool SqlPerformScript(SqlSession& session, Stream& script,
    if(stoponerror)
        break;
}
stmt.Clear();
script.Get();
}
else {
- if(!esc) {
- if(c == '(')
- level++;
- if(c == ')')
- level--;
- }
if(c != '\r') {
    if(session.GetDialect() == ORACLE && c == '\n')
        stmt.Cat('\r');
    stmt.Cat(c);
}
script.Get();
}

```

Subject: Re: SqlPerformScript bug: Not doing anything if script starts with "BEGIN;" and ends with "END;"

Posted by [mirek](#) **on** Fri, 13 Oct 2023 09:02:24 GMT

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Well, the problem is that SqlPerformScript is primary dedicated to DDL and must support creation of triggers:

https://www.sqlite.org/lang_createtrigger.html

Unfortunately, with most SQLs, you have to send trigger body as single statement (that probably includes Sqlite3 as well). Thus we need to detect BEGIN/END and suppress sending after ';' until END is reached, then send the whole thing at once. That is the reason for the 'level' variable.

I am not sure how to solve your problem frankly. I would be happy with 'do not use SqlPerformScript for transactions' note in docs, but if you have any suggestions... But I do not want to overcomplicate SqlPerformScript by e.g. detecting whether the BEGIN is function body or start of transactions, that would be hardly manageable, which means chances are slim...

Mirek

Subject: Re: SqlPerformScript bug: Not doing anything if script starts with "BEGIN;" and ends with "END;"

Posted by [zsolt](#) on Fri, 13 Oct 2023 10:30:28 GMT

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Thanks for the clarification.

I create a database dump in a web server and push the whole thing to the socket as an HTTP response body.

At the start I don't know the size of it, so I don't fill the Content-Length header.

I thought it would be a good idea to put it in a transaction to ensure, that the client read the whole thing until the end.

I don't need triggers there, so I think, I will use my modified version with no level handling.

Thanks again.
