Subject: A temporary solution to garbled code in U++applications built through MSVC
Posted by lzjaiwl on Sun, 05 Nov 2023 14:18:31 GMT
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Currently, U++uses MSVC to build applications, which can easily lead to garbled Chinese due to encoding format issues.
The temporary solution is as follows:
Step 1:
Open the 'Main package configuration' option to increase 'BUILD_ CHARSET' flag.

Step 2:
Find the file that defines' # pragma setlocation ('C ')' and modify it to:
#ifndef flagBUILD_CHARSET
 #pragma setlocale("C")
#endif
Step 3:
Open the 'Package organizer' option to create a new 'Compiler options',and add compilation instructions '/source-charset:utf-8','/execution-charset:utf-8'.

Using MSVC to build applications will prevent the occurrence of Chinese garbled code. Of course, there are other bugs that have not been further tested yet.

File Attachments
1) 1.jpg, downloaded 108 times