Subject: How do I write string_view to Cout() without copying to a String?
Posted by jjacksonRIAB on Wed, 08 Nov 2023 14:03:11 GMT
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Right now I'm using:

Cout().Put(str.begin(), str.length());

But it would be nice if Stream had an overload to do this automatically so I can write

Cout() << str;

Without it complaining about the lack of ToString() which demands an unnecessary copy, the same way it works with std::cout.