
Subject: [DONE]Alt-I, Virtual methods - do not work.
Posted by [luoganda](#) on Sat, 18 Nov 2023 21:13:23 GMT
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This is probably related to this and i guess it goes less memory for it.
A few 'Assist' commands do not work at all(Alt-I, Alt-V, Alt-T).
I don't care about the others, but Alt-I? one can check stuff that docs don't show(because of updates/etc).
Is there another way to cross jump across the source files quickly?

By the way, i am having an manual ProcessEvents(&quit) loop,
although quit is never set, so for now i am using while(!topWnd.IsClosed());
Could this be a bug?

By the way 2:
can one set global theme manually for controls - eg GUISTYLE_FLAT, GUISTYLE_CLASSIC,
GUISTYLE_XP?
I tried GUI_GlobalStyle_Write(GUISTYLE_XP) - but it does not work.

By the way 3:
i must always compile TheIDE on linux with ...+NOGTK flag, else i always get
segmentation fault after it's build(same with any apps i write). This does not bother me, since i
would
anyway use NOGTK for less overhead stuff. Here just to know it(i have libgtk installed - compiled
on debian10).

Subject: Re: Alt-I, Virtual methods - do not work.
Posted by [omari](#) on Sun, 19 Nov 2023 13:32:41 GMT
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I notice that Assist (Alt-I, Alt-V, ..) does not work in .h files, but it works fine in .cpp files.

Subject: Re: Alt-I, Virtual methods - do not work.
Posted by [luoganda](#) on Mon, 20 Nov 2023 18:01:59 GMT
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no, i my case it doesn't - tested with 17089(simple examples/Button example).

Subject: Re: [DONE]Alt-I, Virtual methods - do not work.
Posted by [luoganda](#) on Wed, 17 Apr 2024 20:18:32 GMT
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This works for quite some time now,
but i postpone this message to see if this code would work for latest versions, and it does.

I guess it was quite some work under the hood, and it maybe works even better than before, so - thanks!

ADDED:

it seems that if one clicks eg `#include<ctime>` somewhere in the code it works ok, but if `#include <c:/path/someHeader.hpp>` is there that is not on the compiler/other path - it does not open it.

Can this be fixed?
