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Subject: Help with Optimizing Large Dataset Processing in Ultimate++

Posted by [oli5](#) on Mon, 09 Sep 2024 09:58:08 GMT

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Hi everyone, 8)

I'm working on a project where I need to process a pretty large dataset, and I'm running into some performance issues that I can't seem to solve. The dataset consists of several million rows of data, and I'm using Ultimate++ to handle it, but the processing speed is slower than I expected. I've already tried using SqlArray to manage the data, but it still feels sluggish, especially when sorting and filtering.

I've read through some of the forum posts and noticed people mentioning techniques like using VectorMap and Index for better performance, but I'm not entirely sure how to implement them correctly in my case. Could anyone provide a simple example or point me in the right direction?

Also, I'm not sure if my database structure is optimized for Ultimate++. Are there any recommended practices for designing the schema to maximize performance?

I'm fairly new to using Ultimate++, so any advice or tips would be greatly appreciated. I'm also open to suggestions if there are other tools or libraries within Ultimate++ that might be better suited for handling large datasets efficiently.

Looking forward to your insights!

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