Subject: 2024.1a (rc)
Posted by mirek on Fri, 13 Dec 2024 08:56:06 GMT
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https://sourceforge.net/projects/upp/files/upp/2024.1a%20rc/

Fixes a problem with assist in MacOS

https://github.com/ultimatepp/ultimatepp/pull/218#issuecomme nt-2539532311

Subject: Re: 2024.1a (rc)
Posted by Klugier on Sat, 14 Dec 2024 13:21:13 GMT
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Hello Mirek,

Thanks for preparing new stable version!

However, I have a concerns about the version naming convention. What about using semantic version convention? In this case we will have 2024.1.1 (major, minor, patch) instead of 2024.1a. a in version number might be consider as alpha, which I believe we would like to avoid. Also, consider changing stable branch name from stable to stable/2024.1. Thanks to that when we will avoid problems in the future when another stable branch might be needed.

Klugier

Subject: Re: 2024.1a (rc)
Posted by mirek on Sat, 14 Dec 2024 13:38:50 GMT
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Klugier wrote on Sat, 14 December 2024 14:21Hello Mirek,

Thanks for preparing new stable version!

However, I have a concerns about the version naming convention. What about using semantic version convention? In this case we will have 2024.1.1 (major, minor, patch) instead of 2024.1a. a in version number might be consider as alpha, which I believe we would like to avoid. Also, consider changing stable branch name from stable to stable/2024.1. Thanks to that when we will avoid problems in the future when another stable branch might be needed.

Klugier

No problem. Will rename.

Can somebody test? This really is targeted fix, so should not affect much else, but I would like to

be minimally sure before removing (rc) moniker.

Mirek

Subject: Re: 2024.1a (rc)
Posted by Novo on Mon, 16 Dec 2024 06:21:31 GMT
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It looks like there are problems with icons on Mac.
I checked this on MacOS 15.1 am64.

Another problem is an application icon in a switch-application dialog (cmd-tab). I couldn't take a screenshot, but it is a 16x16 icon. It looks ugly.
I tried to set application icons for my own application by following TheIDE as an example. At least I created a bunch of png-files, but this didn't work for me.
Finally, I set LargeIcon to 512x512 and Icon to 64x64.
Setting of a LargeIcon fixed an icon with the switch-application dialog, but in other places icon is just missing. I probably should've done something in a different way, but I couldn't figure out what exactly I need to do.

```
File Attachments
1)                                    , downloaded 575
times
```

Subject: Re: 2024.1a (rc)
Posted by mirek on Wed, 18 Dec 2024 10:05:43 GMT
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Novo wrote on Mon, 16 December 2024 07:21It looks like there are problems with icons on Mac.
I checked this on MacOS 15.1 am64.

This icon is actually loaded from web, as part of search engine intialisation. Most likely you have initialised theide in UHD mode, then switched to HD mode. TheIDE loaded these icons for UHD.

Still something to fix (I guess we will need to store both), but I do not think it is critical for stable update.

Subject: Re: 2024.1a (rc)
Posted by Oblivion on Wed, 18 Dec 2024 10:14:33 GMT

Hello Mirek,
There is a critical issue: For some reason, latest SSH package is not building on Windows (later SSL version update?)
I think, it should be fixed ASAP.

Here's the report and the solution: https://www.ultimatepp.org/forums/index.php?t=msg&goto=61263&#msg_61263

Best regards,
Oblivion

Subject: Re: 2024.1a (rc)
Posted by mirek on Wed, 18 Dec 2024 10:26:59 GMT

Novo wrote on Mon, 16 December 2024 07:21
Another problem is an application icon in a switch-application dialog (cmd-tab). I couldn't take a screenshot, but it is a 16x16 icon. It looks ugly.
I tried to set application icons for my own application by following TheIDE as an example. At least I created a bunch of png-files, but this didn't work for me.
Finally, I set LargeIcon to 512x512 and Icon to 64x64.
Setting of a LargeIcon fixed an icon with the switch-application dialog, but in other places icon is just missing. I probably should've done something in a different way, but I couldn't figure out what exactly I need to do.

Well, probably it is 32x32, but I agree it looks ugly.

In MacOS, LargeIcon is used if not Null, then Icon. Rereading Apple docs it looks like setting LargeIcon to 512x512 is the correct solution, it will get rescaled down as needed. However, before I do that, I wonder about those "other places" where it is now missing...

Subject: Re: 2024.1a (rc)
Posted by mirek on Wed, 18 Dec 2024 10:39:35 GMT

Oblivion wrote on Wed, 18 December 2024 11:14Hello Mirek,
There is a critical issue: For some reason, latest SSH package is not building on Windows (later SSL version update?)
I think, it should be fixed ASAP.

Here's the report and the solution: https://www.ultimatepp.org/forums/index.php?t=msg&goto=61263&#msg_61263

Best regards,

Oblivion

The best course of action is to wait for your PR, correct?

Subject: Re: 2024.1a (rc)
Posted by Oblivion on Wed, 18 Dec 2024 10:52:28 GMT
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Quote:The best course of action is to wait for your PR, correct?

Done.

Best regards,
Oblivion

Subject: Re: 2024.1a (rc)
Posted by mirek on Wed, 18 Dec 2024 12:20:08 GMT
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Oblivion wrote on Wed, 18 December 2024 11:52Quote:The best course of action is to wait for your PR, correct?

Done.

Best regards,
Oblivion

Except we botched this...:) (Both of us). The PR should have been for stable branch, not master. Will just copy it this time...

Subject: Re: 2024.1a (rc)
Posted by mirek on Wed, 18 Dec 2024 14:48:58 GMT
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2024.1.1 rc

 https://sourceforge.net/projects/upp/files/upp/2024.1.1%20rc /

(new one...)

- fixed problem with Assist on MacOS
- fixed problem with version number in About box
- fixed cosmetic issue in About box
- fixed win32 Core/SSH .upp file

(I will fix other MacOS issues with 2025.1, which actually can come pretty early)

Subject: Re: 2024.1a (rc)
Posted by Novo on Thu, 19 Dec 2024 04:58:42 GMT
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mirek wrote on Wed, 18 December 2024 05:05Novo wrote on Mon, 16 December 2024 07:21It looks like there are problems with icons on Mac.
I checked this on MacOS 15.1 am64.

This icon is actually loaded from web, as part of search engine intialisation. Most likely you have initialised theide in UHD mode, then switched to HD mode. TheIDE loaded these icons for UHD.

Still something to fix (I guess we will need to store both), but I do not think it is critical for stable update.

I didn't do anything special. :)
I just launched TheIDE and I didn't switch anything anywhere :)

It turned out that this problem is related to the current master branch.
2024.1.1 rc is fine.

Subject: Re: 2024.1a (rc)
Posted by Novo on Thu, 19 Dec 2024 05:20:01 GMT
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[quote title=mirek wrote on Wed, 18 December 2024 05:26]Novo wrote on Mon, 16 December 2024 07:21
I wonder about those "other places" where it is now missing...
"other places" is Applications dialog with lower panel.
It turned out to be not a problem but a cached icon (well, lack of icon) with a quarantined application (my own application).
Not signed application downloaded from the Internet is automatically quarantined by MacOS.
Whey you try to launch it you'll get a message "App Is Damaged and Cannot Be Opened".
Basically, you need to remove the quarantine flag from your app.
Explanation one. Explanation two.
After that machine should be rebooted to refresh application cache ...
MacOS is mysterious :)

Subject: Re: 2024.1a (rc)
Posted by Novo on Thu, 19 Dec 2024 05:25:21 GMT
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So far setting LargeIcon to 512x512 works for me.
I do not understand what all these icon32x32, icon64x64, icon128x128, icon256x256, and
icon512x512 files for ...
They seem to be ignored by MacOS ...

Subject: Re: 2024.1a (rc)
Posted by mirek on Thu, 19 Dec 2024 07:00:19 GMT
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Novo wrote on Thu, 19 December 2024 06:25So far setting LargeIcon to 512x512 works for me.
I do not understand what all these icon32x32, icon64x64, icon128x128, icon256x256, and
icon512x512 files for ...
They seem to be ignored by MacOS ...

Probably intended for Finder to display icon for app that is not running (so have not chance to call
LargeIcon).

Anyway, I take it 512x512 works and will change the code accordingly.

Subject: Re: 2024.1a (rc)
Posted by Scott_Huang on Thu, 19 Dec 2024 16:10:34 GMT
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Thank you Oblivion to fix the SSH build issue. "ssl crypto" => "ssl crypto crypt32"

Subject: Re: 2024.1a (rc)
Posted by mirek on Sat, 21 Dec 2024 09:45:26 GMT
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2024.1.1 now official latest release...

Subject: Re: 2024.1a (rc)
Posted by Klugier on Sat, 21 Dec 2024 20:24:34 GMT
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Hello Mirek,

Good news! I created release on GitHub. Also, I created release/2024.1 branch based on stable

branch. stable branch can be removed. Also, It looks like it is version 17459 not 17490. So, Sourceforge file names are wrong. Can you check and fix?

Klugier

Subject: Re: 2024.1a (rc)
Posted by mirek on Sat, 28 Dec 2024 08:28:40 GMT
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Novo wrote on Mon, 16 December 2024 07:21It looks like there are problems with icons on Mac. I checked this on MacOS 15.1 am64.

This problem hopefully fixed in master (by loading and storing both 16x16 and 32x32 icons for websearch, then using one based on current mode).

Subject: Re: 2024.1a (rc)
Posted by Novo on Sat, 28 Dec 2024 20:09:40 GMT
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mirek wrote on Sat, 28 December 2024 03:28
This problem hopefully fixed in master (by loading and storing both 16x16 and 32x32 icons for websearch, then using one based on current mode).
The problem is fixed.
Thank you very much!

Subject: Re: 2024.1a (rc)
Posted by mirek on Thu, 02 Jan 2025 16:02:43 GMT
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Novo wrote on Thu, 19 December 2024 06:25So far setting LargeIcon to 512x512 works for me. I do not understand what all these icon32x32, icon64x64, icon128x128, icon256x256, and icon512x512 files for ...
They seem to be ignored by MacOS ...

Master now using 256x256 for large ide icon everywhere. Seems to improve situation in Win11 as well, does nothing bad in Linux, fixes macos.

Have not tested in Win10 yet, should not be a problem I think.

512x512 is a bit big to design in iml, but 256 seems to be fine in macos, so I went with 256.

Subject: Re: 2024.1a (rc)
Posted by Novo on Thu, 02 Jan 2025 20:26:00 GMT
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mirek wrote on Thu, 02 January 2025 11:02
512x512 is a bit big to design in iml
I usually create bitmap images and icons by converting them from SVG. The time of bitmap images is gone ...

Subject: Re: 2024.1a (rc)
Posted by Tom1 on Tue, 07 Jan 2025 10:52:37 GMT
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Hi,

It seems the ultimatepp.org front page still shows: "Current release: 17045" in the lower panel, while the north-east corner under the logo shows "Current release: 2024.1.1 (rev. 17490)".

Best regards,

Tom

Subject: Re: 2024.1a (rc)
Posted by CaptainBerty on Wed, 19 Feb 2025 09:29:21 GMT
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Hello everyone,
I noticed that the direct download link button (sourceforge.net/projects/upp/files/latest/download) actually downloads the Windows package when called from a Posix system, and the Posix package when called from a Windows system!
Not a serious issue, but the packages are inverted.
Excuse me if this is not the right place to report this, I'm a newbee to the forum.
CaptainBerty.

Subject: Re: 2024.1a (rc)
Posted by koldo on Thu, 20 Feb 2025 08:01:40 GMT
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Hi CaptainBerty

Welcome to the forum.

You mean this page? https://sourceforge.net/projects/upp/files/upp/2024.1.1/

Please confirm what you see, as I have downloaded the links and the files are correct.

File Attachments
1) firefox_6G5pN7DmbD.png, downloaded 249 times

Subject: Re: 2024.1a (rc)
Posted by mirek on Thu, 20 Feb 2025 08:08:15 GMT
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Thanks, hopefully fixed.

Subject: Re: 2024.1a (rc)
Posted by CaptainBerty on Thu, 20 Feb 2025 08:31:27 GMT
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Yes, fixed.
Thank you Mirek!