Subject: GTK theming seems to be broken on nightly builds. Posted by Oblivion on Sat, 15 Feb 2025 07:50:34 GMT

View Forum Message <> Reply to Message

How it looks on GTK (Linux, GTK:

Left: old, correct (?) Right: new, broken (?)

(Or, is this intentional?)

Best regards, Oblivion

## File Attachments

1) Ekran Görüntüsü 2025-02-15 10-42-36.png , downloaded 277 times

Subject: Re: GTK theming seems to be broken on nightly builds. Posted by mirek on Wed, 26 Feb 2025 01:21:47 GMT

View Forum Message <> Reply to Message

Oblivion wrote on Sat, 15 February 2025 08:50How it looks on GTK (Linux, GTK:

Left: old, correct (?) Right: new, broken (?)

(Or, is this intentional?)

Likely intentional, adding more and more checks for "failed colors" - there is a ton of schemes to support and often it fails in "non-functional way" (e.g. It yellow text on white bg). Sometimes it can trigger and make things worse. Although "Right" is "broken" but still completely usable...

Subject: Re: GTK theming seems to be broken on nightly builds. Posted by mirek on Wed, 26 Feb 2025 11:00:54 GMT

View Forum Message <> Reply to Message

mirek wrote on Wed, 26 February 2025 02:21Oblivion wrote on Sat, 15 February 2025 08:50How it looks on GTK (Linux, GTK:

Left: old, correct (?) Right: new, broken (?)

(Or, is this intentional?)

Likely intentional, adding more and more checks for "failed colors" - there is a ton of schemes to support and often it fails in "non-functional way" (e.g. It yellow text on white bg). Sometimes it can trigger and make things works. Although "Right" is "broken" but still completely usable...

OK, so it was because sometimes we catch the picture of basic button wrong, e.g. in Linux Lite default scheme, which results in "borderless buttons". So I have added FixButtons function that detects the situation and eventually adds gray border. I have now adjusted the detection threshold so that it should work file in both Linux Lite and Ubuntu desktop dark....

Please confirm it is fixed...

Subject: Re: GTK theming seems to be broken on nightly builds. Posted by Oblivion on Thu, 27 Feb 2025 16:18:26 GMT

View Forum Message <> Reply to Message

Hi Mirek,

OK, it is working as expected now, thanks!

Best regards, Oblivion