
Subject: Issue with UPP Win 17895
Posted by [BioBytes](#) on Wed, 07 May 2025 19:07:58 GMT
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Hello,
I got an error after updating my Upp to Win 17895. A compiling error appears concerning Svg Colors. The compiler claims that pink and orange colors are redefined.
See screenshot below.

Thanks in advance for any advice
Biobytes

Subject: Re: Issue with UPP Win 17895
Posted by [koldo](#) on Thu, 08 May 2025 06:26:32 GMT
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Hello BioBytes

Thank you for reporting this error. Unfortunately I cannot reproduce it. Please tell me your compiler and if you are in GUI.

Some research:

- There are no Pink() or Orange() functions under uppsrc
- Functions4U/SvgColors.h has code guards to avoid been defined twice

In addition please search if in your code or other UppHub code yhat you use it is declared Pink() or Orange() again.

Subject: Re: Issue with UPP Win 17895
Posted by [Oblivion](#) on Thu, 08 May 2025 07:38:56 GMT
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Hello Koldo,

Those colors are added to U++ nightly. Here's the pull request.
It appears that some of them are clashing with the ones in Functions4U.

Best regards,
Oblivion

Subject: Re: Issue with UPP Win 17895
Posted by [koldo](#) on Thu, 08 May 2025 08:01:19 GMT

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Thank you Oblivion

I didn't notice it because I'm testing from GitHub. I'll solve it now.

Subject: Re: Issue with UPP Win 17895
Posted by [BioBytes](#) on Thu, 08 May 2025 12:32:45 GMT
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Hello Koldo and Oblivion,

Thank you very much for your reply and explanation. :p
So I need to wait for the next update of the Upp-Win
Have a nice day

Biobytes

Subject: Re: Issue with UPP Win 17895
Posted by [koldo](#) on Thu, 08 May 2025 15:21:11 GMT
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Don't wait any more, it is already updated :) .
