
Subject: Interesting observation - wxWidgets vs U++ .exe size

Posted by [mirek](#) on Tue, 15 Aug 2006 18:19:26 GMT

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BTW, interesting observation.

wxWidgets eyecare.exe (linked with static libs) has 876 KB

U++ eyecare.exe has 840 KB

Quite good considering that wxWidgets is using native Win32 widgets while U++ basically reimplements the whole GUI

Mirek

Subject: Re: Interesting observation - wxWidgets vs U++ .exe size

Posted by [fudadmin](#) on Tue, 15 Aug 2006 22:07:49 GMT

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luzr wrote on Tue, 15 August 2006 19:19BTW, interesting observation.

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Mirek

(linked with static libs) Yes!

Is this even more interesting:

In memory: minimized open

=====

codeblocks 1984 k 17,780 k

theide 676 k 13,836 k

Starting times comparison - 5-10 times? (At least, codeblocks is below my patience level...)

And then, responsiveness...

I know that codeblocks is not made by J.S but it is made with wxWidgets...

Then, programming times 1:2-500-1000 ratio? (e.g hyperlinks...)

P.S.

Then, how do say in English, if someone offers to you to buy a worse product for at least double the price?

Or offers a worse job for several times less salary?

I don't know how do say in Czech but what I hear in London is:

"You must be joking!"

You can check in dictionaries...

Even more, I think, offering to use wxWidgets when U++ exists is a crime against humanity (I write for people who still haven't lost the ability to understand jokes...). Why? Wasting of human brain and computing power...

About childishness:

Quote:

Do you know the H C Andersen's story about the Emperor's New Suit?

To see the truth you need the child who will say in front of all "but he has nothing on at all" - the King is naked.

And why children or childish people (in a good sense) are able to learn things more quickly than solid bosses? I know that very well from my learning and teaching experience...

Subject: Re: Interesting observation - wxWidgets vs U++ .exe size

Posted by [mirek](#) on Tue, 15 Aug 2006 22:21:50 GMT

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Quote:

I don't know how do say in Czech but what I hear in London is:

"You must be joking!"

You can check in dictionaries...

Even more, I think, offering to use wxWidgets when U++ exists is a crime against humanity (I write for people who still haven't lost the ability to understand jokes...). Why? Wasting of human brain and computing power...

Of course. That is why am doing it for all these years.

Anyway, my experience is that showing this attitude "naked" plus ignoring other consequences simply does not work. Understood?

Mirek

Subject: Re: Interesting observation - wxWidgets vs U++ .exe size

Posted by [jadeite](#) on Wed, 16 Aug 2006 01:11:36 GMT

[quote title=luzr wrote on Tue, 15 August 2006 18:21]Quote:Anyway, my experience is that showing this attitude "naked" plus ignoring other consequences simply does not work. Understood?
Show them a better tool, they might look. Tell them their tool sucks, they will look away!
