
Subject: error compiling latest uvs2 ide
Posted by [masu](#) on Wed, 16 Aug 2006 18:42:02 GMT
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Hi,

I tried to build theide with uvs sources and got the following error in the RichEdit package:

```
----- RichEdit ( GUI GCC BLITZ FREEBSD ) (16 / 31)
BLITZ: Ruler.cpp UnitEdit.cpp Editor.cpp Speller.cpp Kbd.cpp Mouse.cpp Cursor.cpp Undo.cpp
Modify.cp
  p Formating.cpp ParaFormat.cpp TableUndo.cpp Table.cpp Tool.cpp
In file included from /home/masu/upp_uv/out/RichEdit/GCC32.Blitz.Gui/$blitz.cpp:44:
/home/masu/upp_uv/uppsrc/RichEdit/Modify.cpp: In member function `void RichEdit::Insert(int,
const
  RichText&, bool)':
/home/masu/upp_uv/uppsrc/RichEdit/Modify.cpp:100: error: no matching function for call to
`RichEdit
  ::SetupLanguage(Vector<int>)'
/home/masu/upp_uv/uppsrc/RichEdit/Editor.cpp:378: note: candidates are: void
RichEdit::SetupLanguag
  e(Vector<int>&)
```

Matthias

Subject: Re: error compiling latest uvs2 ide
Posted by [mirek](#) on Wed, 16 Aug 2006 19:06:08 GMT
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Try RichEdit.h 374:

```
void    SetupLanguage(pick_ Vector<int>& lng);
```

Mirek

Subject: Re: error compiling latest uvs2 ide
Posted by [masu](#) on Wed, 16 Aug 2006 19:27:12 GMT
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Ok, this error is resolved, but I had to also change the method parameter in cpp file.
I got a new error in RichEdit package:

```
----- RichEdit ( GUI GCC BLITZ FREEBSD ) (16 / 31)
```

```
BLITZ: Ruler.cpp UnitEdit.cpp Editor.cpp Speller.cpp Kbd.cpp Mouse.cpp Cursor.cpp Undo.cpp
Modify.cpp For
  mating.cpp ParaFormat.cpp TableUndo.cpp Table.cpp Tool.cpp
In file included from /home/masu/upp_uv/out/RichEdit/GCC32.Blitz.Gui/$blitz.cpp:17:
/home/masu/upp_uv/uppsrc/Core/Topt.h: In function `void Swap(T&, T&) [with T = const int]':
/home/masu/upp_uv/uppsrc/Core/Topt.h:13: instantiated from `void lterSwap(I, I) [with I = const
int*]'
```

```
/home/masu/upp_uv/uppsrc/Core/Algo.h:805: instantiated from `void Sort(I, I, const Less&)
[with I = co
nst int*, Less = StdLess<int>]'
```

```
/home/masu/upp_uv/uppsrc/Core/Algo.h:838: instantiated from `void Sort(T&) [with T = const
Vector<int>
]'
```

```
/home/masu/upp_uv/uppsrc/RichEdit/Editor.cpp:379: instantiated from here
/home/masu/upp_uv/uppsrc/Core/Topt.h:10: error: assignment of read-only reference `a'
/home/masu/upp_uv/uppsrc/Core/Topt.h:10: error: assignment of read-only reference `b'
Find.cpp
RichEdit.icpp
RichEdit: 16 file(s) built in (0:24.74), 1546 msec / file, duration = 24776 msec
```

There were errors. (1:28.06)
Matthias

Subject: Re: error compiling latest uvs2 ide
Posted by [mirek](#) on Wed, 16 Aug 2006 21:04:53 GMT
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Sorry

Editor.cpp 377:

```
void RichEdit::SetupLanguage(pick_ Vector<int>& _Ing)
{
  Vector<int>& lng = const_cast<Vector<int>&>(_Ing);
```

...or just sync uvs2

Mirek

Subject: Re: error compiling latest uvs2 ide
Posted by [masu](#) on Wed, 16 Aug 2006 21:46:11 GMT
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Builds fine now, thanks .

Matthias
