Subject: Why wxWidgets have that kind of downloads figures...
Posted by fudadmin on Sat, 19 Aug 2006 14:30:32 GMT
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I've analyzed wxWidgets downloads...
1. Reason - they offer everyday builds...
2. They downloads consist of several packages...
(click on their stats pictures and play with drop-lists)
(wxAll is only about 2 times more than Ultimate++ as of latest days).
So, if U++ would offer dayly builds and find a way to inflate the amount of downloadable packages - U++ were about 5 times in front...

Subject: Re: Why wxWidgets have that kind of downloads figures...
Posted by fudadmin on Sat, 19 Aug 2006 17:59:14 GMT
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And a quiz:
"From which toolkit FOX-toolkit recieved the most converts"?
http://http://fox-toolkit.net/cgi-bin/wiki.pl?Poll_Archive/C urrent_Results

Subject: Re: Why wxWidgets have that kind of downloads figures...
Posted by cioannou on Wed, 25 Oct 2006 12:34:43 GMT
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FXVerticalFrame * frame=new
FXVerticalFrame(parentframe,FRAME_SUNKEN|FRAME_THICK|LAYOUT_FILL_X|LAYOUT_FIL
L_Y,0,0,0,0,0,0,0,0);
new FXAnyScrollWidget(frame,....);

If that's easier/better/faster than wxWidgets then wx users took the right path.

Is it just me or this "railroad" called command just sucks!

Until someone writes this, I would have even compiled and run my app in Powerbuilder.