
Subject: build CppSQLite failed

Posted by [unknown user](#) **on Thu, 24 Aug 2006 04:25:53 GMT**

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add CppSQLite([http://www.codeproject.com/database/CppSQLite.asp?df=100& ;amp ;forumid=34722&select=1639739&msg=1639739](http://www.codeproject.com/database/CppSQLite.asp?df=100&forumid=34722&select=1639739&msg=1639739))

to U++ project, and build, then I get:

=====

Linking...

(option '-O 2' ignored)

__main: duplicate

-> used: libmingw32.a:gccmain.o:1

-> discarded: libgcc.a:__main.o:1

1 undefined symbol(s):

_WinMain@16 (referenced from libmingw32.a:main.o:1; __main; .text)

linking aborted due to fatal errors

collect2: ld returned 1 exit status

There were errors. (0:00.93)

=====

I know there is a sqlite plugin, but I just don't want to rewrite my code

=====

```
#include "CppSQLite3.h"
```

```
#include <CtrlLib/CtrlLib.h>
```

```
struct App : public TopWindow
```

```
{
```

```
ULeftCtrl Left;
```

```
URightCtrl Right;
```

```
//CppSQLite3DB database;
```

```
//CppSQLite3DB logdb;
```

hope someone give me a hand

thans first

Subject: Re: build CppSQLite failed

Posted by [unknown user](#) **on Thu, 24 Aug 2006 14:17:22 GMT**

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forget this post, it is because of no new package for CppSQLite
