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Subject: Status on this

Posted by [adviner](#) on Sat, 09 Sep 2006 05:47:47 GMT

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Hi Guys,

First i would like to thank you all for a great product. I've been playing with QT, smartwin++ and Ultimate++. I really like Ultimate++ but one thing that is important to me is yet missing on this package is drag and drop. I was wondering what the status is on the availability on this? Especially whne used with the tree control.

Thanks

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Subject: Re: Status on this

Posted by [mirek](#) on Sat, 09 Sep 2006 07:12:39 GMT

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adviner wrote on Sat, 09 September 2006 01:47Hi Guys,

First i would like to thank you all for a great product. I've been playing with QT, smartwin++ and Ultimate++. I really like Ultimate++ but one thing that is important to me is yet missing on this package is drag and drop. I was wondering what the status is on the availability on this? Especially whne used with the tree control.

Thanks

Still in ToDo list, sorry.

That in fact does not mean that you cannot do drag&drop in U++, just that you have to do it on your own. AFAIK right now, there are two d&d systems (one is even shipped with U++ in TCtrlLib, you can thing about it as "T"esting...). But there is not the final perfect solution yet. (It is however the BIG todo entry to resolve before next BIG release .

Mirek

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