
Subject: Is MT-option broken now?

Posted by [piotr5](#) on Thu, 21 Sep 2006 13:29:41 GMT

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last time I compiled U++ as a GUI MT application it either seg-fault-ed, or locked when I tried to debug it -- even before reaching any possible breakpoint.

Btw, could it be possible to add some functionality for interrupting a debugged program? at least in linux it's always possible to send some signals to every process. what about windows?

Subject: Re: Is MT-option broken now?

Posted by [mirek](#) on Thu, 21 Sep 2006 19:41:37 GMT

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This is a bit confusing. Have you compiled U++ app or TheIDE? On what platform?

Subject: Re: Is MT-option broken now?

Posted by [piotr5](#) on Thu, 28 Sep 2006 13:01:55 GMT

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As I said, linux is my platform. however, now I realized that the bug might be only affecting me since I have 2 Athlon-MP.

When I now compile for speed with the option "-mcpu=athlon-mp" instead of mere athlon-optimization, the ide does run alright. however, when I optimize for size alone (without -mcpu), I get a segfault between BiVector<Lex::Term>::~BiVector and its call to BiVector<Lex::Term>::~Free(), or something like that. the debug-version (with -O0) does work without problems. maybe it's just my old gcc-version, I just where curious if someone else with a multi-processor system did reproduce my problem. here's some debugger-output for orientation -- it's the bt just before the segfault, since afterwards it was extremely short:

disas

info registers

eax	0xbffe7230 -1073843664
ecx	0xbffe70b8 -1073844040
edx	0x9082774 151529332
ebx	0xbffe718c -1073843828
esp	0xbffe70b8 0xbffe70b8
ebp	0xbffe70c0 0xbffe70c0
esi	0xbffe72c4 -1073843516
edi	0x0 0
eip	0x82b343f 0x82b343f

```
eflags    0x10282 66178
cs        0x23 35
ss        0x2b 43
ds        0x2b 43
es        0x2b 43
fs        0x0 0
gs        0x0 0
```

frame 0

```
#0 0x082b343f in BiVector<Lex::Term>::Free() (this=0xbffe7230) at
/home/p/upp/uvsvs/upp-uvsvs/Core/Vcont.hpp:660
/home/p/upp/uvsvs/upp-uvsvs/Core/Vcont.hpp:660:14187:begin:0x82b34 3f
```

frame 1

```
#1 0x08242b97 in Parse(Stream&, Vector<String> const&, CppBase&, String const&,
Callback2<int, String const&>) (s
=@0xbffe7230, ignore=@0xbffe7230, base=@0xbffe7230, fn=@0xbffe7230,
_err={<Moveable<Callback2<int, const Strin
g&>, EmptyClass>> = {<EmptyClass> = {<No data fields>}, <No data fields>}, action =
0x40531a00}) at /home/p/upp
/uvsvs/upp-uvsvs/Core/BiCont.h:56
/home/p/upp/uvsvs/upp-uvsvs/Core/BiCont.h:56:2542:begin:0x8242b97
```

frame 2

```
#2 0x080dcf89 in UpdateBrowserBase(Progress&) (pi=@0xbffe74dc) at
/home/p/upp/uvsvs/upp-uvsvs/ide/Browser/Base.cpp:27
6
/home/p/upp/uvsvs/upp-uvsvs/ide/Browser/Base.cpp:276:5936:begin:0x 80dcf89
```

frame 3

```
#3 0x080dd295 in StartBrowserBase() () at /home/p/upp/uvsvs/upp-uvsvs/ide/Browser/Base.cpp:325
/home/p/upp/uvsvs/upp-uvsvs/ide/Browser/Base.cpp:325:6929:begin:0x 80dd295
```

frame 4

```
#4 0x080939b3 in Ide::OpenMainPackage() (this=0xbffe7828) at
/home/p/upp/uvsvs/upp-uvsvs/ide/ide.cpp:177
/home/p/upp/uvsvs/upp-uvsvs/ide/ide.cpp:177:4062:begin:0x80939b3
```

frame 5

```
#5 0x0807d42b in GuiMainFn_() () at /home/p/upp/uvsvs/upp-uvsvs/ide/idewin.cpp:824
/home/p/upp/uvsvs/upp-uvsvs/ide/idewin.cpp:824:17461:begin:0x807d4 2b
```

frame 6

```
#6 0x0807c9ab in main (argc=1, argv=0xbffff754, envptr=0xbffff75c) at
/home/p/upp/uvsvs/upp-uvsvs/ide/idewin.cpp:568
/home/p/upp/uvsvs/upp-uvsvs/ide/idewin.cpp:568:11113:begin:0x807c9 ab
```

frame 7

#0 0x00000000 in ?? ()
