Subject: no gdb -> segfault & other things
Posted by h3l1 on Mon, 02 Oct 2006 16:12:42 GMT
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Hi there,

I'm just trying to compile theide under linux (kubuntu, fresh install) having some troubles.

I compiled the new dev610-pre1 version, but after selecting a project it crashes with
terminate called after throwing an instance of 'Exc'

so I tried to compile a debug version and wanted to start it in the debugger, but I didn't have installed gdb yet , so there was a segmentation fault and theide crashed.
Maybe this can be handled...

Also I tried earlier the dev610 under windowsXP and played around with the bitmap editor. It's now a cool thing to have full alpha support

I tried rotating the image, but the preview icons on the bottom were always one behind. So when I pressed at rotate the first time nothing happens and afterwards they rotate one behind the real image.

Hope this helps.
Bye
Heli

Subject: Re: no gdb -> segfault & other things
Posted by h3l1 on Mon, 02 Oct 2006 16:21:17 GMT
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Hi,

ok so now I installed the gdb and started theide in the debugger. It hangs when it comes to Indexing topic DlgCalc$cs-cz

Any clue. Or where should I set a breakpoint?

Bye
Heli

Subject: Re: no gdb -> segfault & other things
Posted by mirek on Mon, 02 Oct 2006 17:34:06 GMT
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Missing -fexceptions in gcc commandline when compiling TheIDE.

(Make the forum search for further description).

Subject: Re: no gdb -> segfault & other things
Posted by h3l1 on Tue, 03 Oct 2006 07:17:18 GMT
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Hi,

thanks works now
