Subject: trayicon and shutdown Posted by atmks on Wed, 04 Oct 2006 06:40:22 GMT View Forum Message <> Reply to Message

hi

i have small problem with trayicon example, when trayicon (or eyecare) is running and i want shutdown a computer, windows shows a window with message:

End program - trayicon.exe

If you choose to end program.....

| End now |

and 2nd message in same window

This program not responding

how can i resolv this?

bye atmks

Subject: Re: trayicon and shutdown Posted by mirek on Wed, 04 Oct 2006 08:19:14 GMT View Forum Message <> Reply to Message

atmks wrote on Wed, 04 October 2006 02:40hi i have small problem with trayicon example, when trayicon (or eyecare) is running and i want shutdown a computer, windows shows a window with message:

|End program - trayicon.exe

progress bar	
#######################################	

| If you choose to end program.....

| End now |

and 2nd message in same window

This program not responding

how can i resolv this?

bye atmks

Actually, recently I have encountered similiar problem with TheIDE as well. Maybe something is broken with shutdown/exit code (and it is not Traylcon related).

Just to explain, shutdown/exit code is montrous U++ implementation feature that forces regular exit of U++ application through GUI_APP_MAIN in case of system shutdown. The problem is that Win32 simply posts a message to application, but then quits it immediately, which is a little bit problematic as you are in the WindowProc at the moment - rest of GUI_APP_MAIN is not performed in that case.

U++ therefore starts "overwatch thread" at the start of Win32 GUI app. This thread opens single off-screen window and its purpose is to keep U++ application "alive" until GUI_APP_MAIN finishes.

This extremely fragile code starts at line 82 of CtrlCore/Win32Wnd.cpp. I will look into it ASAP, but maybe you will notice some problem there too....

Mirek

Subject: Re: trayicon and shutdown Posted by atmks on Wed, 11 Oct 2006 05:59:21 GMT View Forum Message <> Reply to Message

thx Mirek, but how can i determine system shutdown in WindowProc, it is possible?

bye

Subject: Re: trayicon and shutdown Posted by mirek on Wed, 11 Oct 2006 06:06:33 GMT View Forum Message <> Reply to Message

Actually, I do not think you should fix it in your client code. This must be fixed in U++ (because the code is already there).

If you want to try some hacking, it is still the code starting at line 82 of CtrlCore/Win32Wnd.cpp - that is the most probable cause of broken behaviour.

Mirek

Subject: Re: trayicon and shutdown Posted by mirek on Thu, 12 Oct 2006 03:30:38 GMT View Forum Message <> Reply to Message

OK, I think I have hunted this bug down (pretty messy bussines, I had to shutdown the computer 20 times to get all needed info .

I think the problem should be fixed by adding two lines at the beginning of GuiSleep routine (Win32Wnd.cpp around line 670):

```
void Ctrl::GuiSleep(int ms)
{
    if(EndSession())
    return;
....
```

Please check whether this helps.

Mirek

Subject: Re: trayicon and shutdown Posted by atmks on Thu, 12 Oct 2006 08:58:06 GMT View Forum Message <> Reply to Message

hi,

thx,

bye atmks

Subject: Re: trayicon and shutdown Posted by mirek on Thu, 12 Oct 2006 09:20:30 GMT View Forum Message <> Reply to Message

Please do and make a post about results. I want to have this resolved.

Mirek

Subject: Re: trayicon and shutdown Posted by atmks on Sun, 15 Oct 2006 10:26:46 GMT View Forum Message <> Reply to Message

hi, it doesn't work sometime i get window about error

bye atmks

Subject: Re: trayicon and shutdown Posted by mirek on Sun, 15 Oct 2006 10:29:11 GMT View Forum Message <> Reply to Message

atmks wrote on Sun, 15 October 2006 06:26hi, it doesn't work sometime i get window about error

bye atmks

Please, be more specific. Error or that window about application not closing when shutting down Windows?

Subject: Re: trayicon and shutdown Posted by atmks on Sun, 15 Oct 2006 14:00:25 GMT Quote:

Please, be more specific. Error or that window about application not closing when shutting down Windows?

hi sorry, i mean a window about application not closing

bye atmks

Subject: Re: trayicon and shutdown Posted by mirek on Sun, 15 Oct 2006 15:56:16 GMT View Forum Message <> Reply to Message

atmks wrote on Sun, 15 October 2006 10:00Quote: Please, be more specific. Error or that window about application not closing when shutting down Windows?

hi sorry, i mean a window about application not closing

bye atmks

OK, another try:

```
void Ctrl::ExitWin32()
{
    sFinished = true;
    for(int i = 0; i < Windows().GetCount(); i++) {
        HWND hwnd = Windows().GetKey(i);
        if(hwnd)
        ::DestroyWindow(hwnd);
    }
    MSG msg;
    while(PeekMessage(&msg, NULL, 0, 0, PM_REMOVE))</pre>
```

```
if(msg.message != WM_QUIT)
::PostQuitMessage(0);
#ifndef flagDLL
#ifndef PLATFORM_WINCE
OverwatchEndSession.Set();
PostMessage(OverwatchHWND, WM_USER, 0, 0);
LLOG("Waiting for overwatch thread to finish...");
WaitForSingleObject(OverwatchThread, INFINITE);
LLOG("...overwatch thread finished");
#endif
#endif
}
```

Seems to work OK for me now, but unfortunately, the problem is too erratic to judge anything... (otoh, the bug in the code seems to be quite obvious and inline with behaviour).

Please check it ASAP.

Mirek

Subject: Re: trayicon and shutdown Posted by atmks on Tue, 17 Oct 2006 12:55:20 GMT View Forum Message <> Reply to Message

hi

its seems ok

thx

Subject: Re: trayicon and shutdown Posted by mirek on Tue, 17 Oct 2006 14:08:48 GMT View Forum Message <> Reply to Message

atmks wrote on Tue, 17 October 2006 08:55hi

its seems ok

thx

Excellent! Thanks to verify.

Mirek

Page 7 of 7 ---- Generated from U++ Forum