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Subject: Exception,how to find where?

Posted by [Ulti](#) on Mon, 09 Oct 2006 15:01:41 GMT

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I create a simple treelist based on TreeCtrl.but it sometimes crashes,looks like by chance without any rule,in debug mode even no ASSERT message.I have spend three days to find out why,not success,tonight,I just catch one message,it says "Exception:C00000FD at 004BC0F0 \n EXCEPTION\_STACK\_OVERFLOW",can anybody tell me what is it,and how can such a exception is made from?

thanks a lot!

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Subject: Re: Exception,how to find where?

Posted by [zsolt](#) on Mon, 09 Oct 2006 21:51:50 GMT

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I had a similar problem and I have just found the problem.

In my project the problem was a bad initialization sequence. I tried to use an object not initialized at that time yet.

Maybe your problem is someting similar, I think.

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Subject: Re: Exception,how to find where?

Posted by [Ulti](#) on Tue, 10 Oct 2006 00:12:41 GMT

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thank you for your reply,I will try to prove it.it make me crazy.

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