Subject: bigmailer
Posted by nicomesas on Mon, 16 Oct 2006 10:16:48 GMT
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Hello to all.

I announce to you that I have released to the first beta version of the program that I am developing at the moment.

It consists of a module that is able to send emails customized to many directions of mail.

The singularity of this project is that to be able to send the mails I have extended the SmtpMail class of package Web, creating an retort that is able to authentificate itself in the server (to do login).

Another peculiar thing, that perhaps can serve somebody, to him is that it has capacity to import the data of a file with format csv.

In this project I use the CtrlGrid of Daniel (unodgs). The message editor is totally inspired by UWord.

You can download the code from https://sourceforge.net/projects/bigmailer/

Things to do:
* to establish the translation system well, now he is in English and some pieces in Spanish.
* to control the errors in the shipments.
* to control the "black list" that is to say, the people whom they have asked for that is not sent more mail to them.
* to use a system of decent data base (now I use text in format INI)
* to be able to insert images in the messages (and to see if it is possible soon to be codified as HTML)
* to establish the system of plug-in being able to extract the data of other more complex data bases.

Subject: Re: bigmailer
Posted by mirek on Mon, 16 Oct 2006 10:51:30 GMT
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BTW, makeing it sf.net project is really a great idea!

Also an advice: You really should use sf.net options, like "news" to get an attention. Register on freshmeat.net too and announce any releases. These things pay off.

Mirek

Subject: Re: bigmailer
Posted by nicomesas on Mon, 16 Oct 2006 11:00:17 GMT
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sf.net does not have in the section "user-interface" no reference to ultimate++. There are secions for GTK,QT,WX,...

Perhaps we could create it...

Subject: Re: bigmailer
Posted by mirek on Mon, 16 Oct 2006 11:05:47 GMT
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nicomesas wrote on Mon, 16 October 2006 07:00sf.net does not have in the section "user-interface" no reference to ultimate++. There are secions for GTK,QT,WX,...

Perhaps we could create it...

Then request it!

Mirek

Subject: Re: bigmailer
Posted by forlano on Tue, 17 Oct 2006 17:49:39 GMT
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nicomesas wrote on Mon, 16 October 2006 12:16Hello to all.

I announce to you that I have released to the first beta version of the program that I am developing at the moment.

It consists of a module that is able to send emails customized to many directions of mail.

The singularity of this project is that to be able to send the mails I have extended the SmtpMail class of package Web, creating an retort that is able to authentificate itself in the server (to do login).

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* to establish the system of plug-in being able to extract the data of other more complex data bases.

Hi Nico,

I wanted to try your package but there is no GridCtrl in my dev10-dev1. Is it in dev10-dev2?

Luigi

Subject: Re: bigmailer
Posted by nicomesas on Tue, 17 Oct 2006 18:34:03 GMT
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forlano wrote on Tue, 17 October 2006 19:49
I wanted to try your package but there is no GridCtrl in my dev10-dev1. Is it in dev10-dev2?

I will include it in the following beta.

GridCtrl is an control developed by unodgs and you can download from http://dgs.pac.pl/dgs.php?file=files/Grid%20Ctrl/grid_ctrl_0 .95.7z

If you have the U++ 610-dev2 and you use linux, may be you have any problem in GridCtrl/GridCtrl.cpp.

If you use Windows, please, report me of any error so that it can fix it.

Subject: Re: bigmailer
Posted by forlano on Tue, 17 Oct 2006 19:26:35 GMT
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nicomesas wrote on Tue, 17 October 2006 20:34forlano wrote on Tue, 17 October 2006 19:49
I wanted to try your package but there is no GridCtrl in my dev10-dev1. Is it in dev10-dev2?

I will include it in the following beta.

GridCtrl is an control developed by unodgs and you can download from
http://dgs.pac.pl/dgs.php?file=files/Grid%20Ctrl/grid_ctrl_0 .95.7z

If you have the U++ 610-dev2 and you use linux, may be you have any problem in GridCtrl/GridCtrl.cpp.

If you use Windows, please, report me of any error so that it can fix it.

Hi Nico,

I was able to compile it and run.
There is no place (I didn't see it) where to enter my smpt server. Then I saw there is a .ini file with such information. I entered manually the information but the program crashed when I run it. I suspect some mismatch with the .ini file.
In fact I delete the .ini file the program run again.
Then the program create a new .ini but the next time it crash again.

Let me poit out that in some case (my case) the smtp server do not need "user" and "password" autentication. In this case the smtp class should not use these information or, I suspect, some error may appear.

I like the idea of the program. Let me suggest to add:
- a window to enter smtp info with eventual user and password,
- possibility to attach file(s),
- request of receipt return.

Luigi

PS: at last I've seen the Daniel's famous GridCtrl! I hope to get in future even some short info that shows the difference with the ArrayCtrl and what kind of problems it can resolve.
I would like to use it in my next application in conjunction with sqlite3. For the moment I'm studying this last in my spare time.

PPS: I used the smptEx class you posted in this forum. I put it in the Web package. I hope you used the same for bigmailer.

Subject: Re: bigmailer
Posted by nicomesas on Wed, 18 Oct 2006 09:45:25 GMT
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In order to enter the config of smpt server you can go to the ? (menu), preferences item.

In linux the program works ok. May be I win recompile and test in windows ...

Thank for your test.

Subject: Re: bigmailer
Posted by forlano on Wed, 18 Oct 2006 10:14:13 GMT
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nicomesas wrote on Wed, 18 October 2006 11:45In order to enter the config of smpt server you can go to the ? (menu), preferences item.

In linux the program works ok. May be I win recompile and test in windows ...

Thank for your test.

Now I have found it! I think the preference should stay in someother place more evident.
However do not work. Maybe because I have not used user and password that I do not need.

Luigi

Subject: Re: bigmailer
Posted by nicomesas on Wed, 18 Oct 2006 10:43:45 GMT
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you are right, I will put the menu of configuration in another more visible place.

By the way, I have proven the program in Windows, using visual studio 2005 express, with U++-610-dev2 and have found the failure that was in the starting.

If you want to prove it, simply you have modifies lines 146 and 167 in the file cfg.cpp
```
  from = ini.Get("from", "");
  subject = ini.Get("subject", "");
```

I forgot to add the second parameter to him, and, as in linux it has worked without problems, I could not detect the error.

I am working in one beta2 to solve other failures...

Subject: Re: bigmailer
Posted by nicomesas on Wed, 18 Oct 2006 11:34:16 GMT
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Quote:PPS: I used the smptEx class you posted in this forum. I put it in the Web package. I hope you used the same for bigmailer.

Exactly. The smtpEx class and my related posts in this forum are the previus view from this program.

Subject: Re: bigmailer
Posted by nicomesas on Wed, 18 Oct 2006 11:39:57 GMT
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Hello all

I have uploaded to a new beta version to sourceforge and have corrected some obvious problems.

* Correct load of messages in windows.
* Add more visibility to the message name.
* Now the program saves correctly the message file.

Now the next step is to add an plugin system to extract emails, names (and other data) from complex databases, for marketing pruposes. This is my next goal.

Subject: Re: bigmailer
Posted by forlano on Thu, 19 Oct 2006 18:05:32 GMT
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nicomesas wrote on Wed, 18 October 2006 13:39Hello all

I have uploaded to a new beta version to sourceforge and have corrected some obvious problems.

* Correct load of messages in windows.
* Add more visibility to the message name.
* Now the program saves correctly the message file.

Now the next step is to add an plugin system to extract emails, names (and other data) from complex databases, for marketing pruposes. This is my next goal.

Hi Nico,

it now crash only when I use the send command. (windows MSC8, 610-dev1)
Luigi

Subject: Re: bigmailer
Posted by nicomesas on Thu, 19 Oct 2006 19:16:17 GMT
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Quote:it now crash only when I use the send command. (windows MSC8, 610-dev1)
OK, tomorrow morning I will give a look him.

Are your debugged the code to see where is broken?

Subject: Re: bigmailer
Posted by forlano on Fri, 20 Oct 2006 07:21:01 GMT
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nicomesas wrote on Thu, 19 October 2006 21:16Quote:it now crash only when I use the send command. (windows MSC8, 610-dev1)
OK, tomorrow morning I will give a look him.

Are your debugged the code to see where is broken?

No, with MSC8 I've not the debugger tool. Anyway it ceashes with the SEND commad.

Luigi

Subject: Re: bigmailer
Posted by nicomesas on Fri, 20 Oct 2006 11:55:51 GMT
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forlano wrote on Fri, 20 October 2006 09:21
No, with MSC8 I've not the debugger tool.

Very rare! I have installed the Visual Studio 2005 express and debuger works enough good to me.

Quote:Anyway it ceashes with the SEND commad.

I have compiled the bigmailer-beta2 with U++ 610-dev2 in windows and it works correctly.

Here are the executable, please test it in order to know if its works.

File Attachments
1) bigmailer.exe.zip, downloaded 2244 times

Subject: Re: bigmailer
Posted by forlano on Fri, 20 Oct 2006 12:50:02 GMT
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nicomesas wrote on Fri, 20 October 2006 13:55
Here are the executable, please test it in order to know if its works.

Hi Nico,

Thank you, it works.
This means I must upgrade to dev2 version.

(Perhaps the executable now can be removed to save space in the forum).

Luigi

Subject: Re: bigmailer
Posted by nicomesas on Thu, 02 Nov 2006 15:11:08 GMT
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Hello to all again!

I finish releasing to another beta version (3) to bigmailer.

What has again is that I have reconstructed the UI completely, now I believe that it is clearer and easier to use.

Another new thing that it has is that it supports the change of language (Spanish/English)

You can download it from https://sourceforge.net/project/showfiles.php?group_id=17971 0

Subject: Re: bigmailer
Posted by unodgs on Fri, 03 Nov 2006 07:31:35 GMT
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Hi!

I've tested your mailer with my newest internal version of grid ctrl and hopefuly it seems to work fine! (some time ago it was not - so thank you for using it - it's a good test for me)

Subject: Re: bigmailer
Posted by forlano on Sun, 05 Nov 2006 19:48:46 GMT
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nicomesas wrote on Thu, 02 November 2006 16:11Hello to all again!

I finish releasing to another beta version (3) to bigmailer.

What has again is that I have reconstructed the UI completely, now I believe that it is clearer and easier to use.

Another new thing that it has is that it supports the change of language (Spanish/English)

You can download it from https://sourceforge.net/project/showfiles.php?group_id=17971 0

Ciao Nico,

I tried your new version but I had the error:

C:\MyApps\GridCtrl\GridHeader.cpp(1523) : error C3861: 'IsXPStyle': identifier not found
GridCtrl.cpp
C:\MyApps\GridCtrl\GridCtrl.cpp(285) : error C2039: 'IsXPStyle' : is not a member of 'Ctrl'
C:\upp\uppsrc\CtrlCore/CtrlCore.h(172) : see declaration of 'Ctrl'
C:\MyApps\GridCtrl\GridCtrl.cpp(285) : error C3861: 'IsXPStyle': identifier not found
C:\MyApps\GridCtrl\GridCtrl.cpp(4552) : error C3861: 'IsXPStyle': identifier not found
GridCtrl: 2 file(s) built in (0:04.92), 2461 msecs / file, duration = 5016 msecs

I'm using 610-dev3. Any idea?
Luigi

Subject: Re: bigmailer
Posted by unodgs on Sun, 05 Nov 2006 20:23:08 GMT
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forlano wrote on Sun, 05 November 2006 14:48
I tried your new version but I had the error:

C:\MyApps\GridCtrl\GridHeader.cpp(1523) : error C3861: 'IsXPStyle': identifier not found
GridCtrl.cpp
C:\MyApps\GridCtrl\GridCtrl.cpp(285) : error C2039: 'IsXPStyle' : is not a member of 'Ctrl'
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GridCtrl: 2 file(s) built in (0:04.92), 2461 msecs / file, duration = 5016 msecs

I'm using 610-dev3. Any idea?
Luigi

I have not released any new version yet . You must be talking about the old one. Anyway IsXPStyle no longer exists in upp. Just add this function to GridBase.h:

bool IsXPStyle() { return true; }

That should fix all errors..

Subject: Re: bigmailer
Posted by nicomesas on Sun, 05 Nov 2006 20:29:58 GMT
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This function (IsXPStyle) seems that it does not exist in the last version of development of the U++ but as the GridCtrl does not belong, still, to the core of U++, the changes have not considered (or that I believe). We could ask to him Daniel (unodgs) when it will be its GridCtrl integrated in U++? but at the moment it is what we have.

To solve the problem, you simply comment the lines and already is.

But, you can download first release, http://prdownloads.sourceforge.net/bigmailer/bigmailer-release-01-src.zip?download in which I include the modified code of GridCtrl and the new system of plug-in.

Greetings from Barcelona.

Subject: Re: bigmailer
Posted by forlano on Sun, 05 Nov 2006 20:34:14 GMT
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unodgs wrote on Sun, 05 November 2006 21:23
I have not released any new version yet . You must be talking about the old one. Anyway IsXPStyle no longer exists in upp. Just add this function to GridBase.h:

bool IsXPStyle() { return true; }

That should fix all errors..

Unfortunatly it solves all problem but one...

C:\MyApps\GridCtrl\GridCtrl.cpp(285) : error C2039: 'IsXPStyle' : is not a member of 'Ctrl'
C:\upp\uppsrc\CtrlCore/CtrlCore.h(172) : see declaration of 'Ctrl'

I must put somewhere and I do not want to modify the library. But previuously I was able to compile bigmailer. When IsXPStyle disappeared?
BTW, can I use your gridctrl?... after fixing this problem of course

Luigi

Subject: Re: bigmailer
Posted by unodgs on Sun, 05 Nov 2006 21:33:06 GMT
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Quote:Unfortunatly it solves all problem but one...

C:\MyApps\GridCtrl\GridCtrl.cpp(285) : error C2039: 'IsXPStyle' : is not a member of 'Ctrl'
C:\upp\uppsrc\CtrlCore/CtrlCore.h(172) : see declaration of 'Ctrl'

I must put somewhere and I do not want to modify the library. But previuously I was able to compile bigmailer. When IsXPStyle disappeared?
BTW, can I use your gridctrl?... after fixing this problem of course

Just remove Ctrl:: . And yes you can still use it.

Subject: Re: bigmailer
Posted by unodgs on Sun, 05 Nov 2006 21:37:55 GMT
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nicomesas wrote on Sun, 05 November 2006 15:29This function (IsXPStyle) seems that it does not exist in the last version of development of the U++ but as the GridCtrl does not belong, still, to the core of U++, the changes have not considered (or that I believe). We could ask to him Daniel (unodgs) when it will be its GridCtrl integrated in U++? but at the moment it is what we have.

To solve the problem, you simply comment the lines and already is.

But, you can download first release, http://prdownloads.sourceforge.net/bigmailer/bigmailer-release-01-src.zip?download in which I include the modified code of GridCtrl and the new system of plug-in.

GridCtrl will be the part of the upp since (I hope so) the next official release. My internal version is always up to date (zero compiling problems). Unfortunately I wasn't able to realease it because of too many major changes..

Subject: Re: bigmailer
Posted by nicomesas on Sat, 18 Nov 2006 17:59:15 GMT
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unodgs wrote on Fri, 03 November 2006 08:31
I've tested your mailer with my newest internal version of grid ctrl and hopefuly it seems to work fine! (some time ago it was not - so thank you for using it - it's a good test for me)

Hi Daniel!
During the last weeks I have begun to work in a new site and I do not have long time to dedicate to bigmailer... nor for nothing else.

It was in a hurry to release a functional version of the program and I suppose that by this it had not seen your message. I also am glad of which to bigmailer works with your version of GridCtrl

I hope to be able to be adding to more functionality to the program and power to use a

standarized version of your GridCtrl, when it is released like package of U++.

Also I must in mind build a Web in sf.net to explain how I have done it everything and so that it is "documented" so that it can be used by other people.

Subject: Re: bigmailer
Posted by AngelPortal on Tue, 13 Feb 2007 16:52:09 GMT
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I just downloaded the source from the internet, and before
compiling everything, I compile the CtrlGrid the came in
the same download, but it does not build, it show
some errors messages like this in all of them
C:\MyApps\GridCtrl\/GridUtils.h it seens that
the windows version is not working yet or we need some
extra information to get it working.

Angel Portal

Subject: Re: bigmailer
Posted by unodgs on Wed, 14 Feb 2007 07:35:29 GMT
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AngelPortal wrote on Tue, 13 February 2007 11:52I just downloaded the source from the internet, and before
compiling everything, I compile the CtrlGrid the came in
the same download, but it does not build, it show
some errors messages like this in all of them
C:\MyApps\GridCtrl\/GridUtils.h it seens that
the windows version is not working yet or we need some
extra information to get it working.

Angel Portal
You have problem because it is the old version of GridCtrl (although the fix to GridUtils.h is easy and was shown on this forum before I think (you can also use MSC instead of GCC)). Use grid from upp sources.
