Subject: Tip: Using FileSel
Posted by yeohhs on Wed, 25 Oct 2006 16:46:40 GMT
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Hi,

```
FileSel f;                      // create a FileSel object
f.ActiveDir(".");                 // set folder to look in
f.Type("Text file", "*.txt;*.log");  // set file types to filter
f.ExecuteOpen("Select a text file");// display the File Selection dialog
String fs = f.Get();               // get a file name
String s;                       // create a String object
s = LoadFile(fs);                 // load the file into a string
mydocedit1.Set(s);                  // display the file in a DocEdit control
mylineedit1.Set(s);                // display the file in a LineEdit control
```

Subject: Re: Tip: Using FileSel
Posted by mirek on Wed, 25 Oct 2006 23:28:47 GMT
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f.ActiveDir(GetCurrentDirectory());

Mirek

Subject: Re: Tip: Using FileSel
Posted by yeohhs on Thu, 26 Oct 2006 00:06:09 GMT
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Thanks, Mirek. U++ is amazing. Its class browser and code completion are superb.

Best Regards,
Yeoh

Subject: Re: Tip: Using FileSel
Posted by mirek on Thu, 26 Oct 2006 01:02:09 GMT
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yeohhs wrote on Wed, 25 October 2006 20:06Thanks, Mirek. U++ is amazing. Its class browser and code completion are superb.

..as long as they can parse the file... We need to improve there as well.

Mirek

Subject: Re: Tip: Using FileSel
Posted by yeohhs on Thu, 26 Oct 2006 03:34:31 GMT
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Hi,

Thanks to Mirek, this revised code is better.

```
FileSel f;                          // create a FileSel object
String curdir = GetCurrentDirectory(); // get the current folder
f.ActiveDir(curdir);                // set folder to look in
f.Type("Text file", "*.txt;*.log");    // set file types to filter
f.ExecuteOpen("Select a text file");   // display the File Selection dialog
String fs = f.Get();                // get a file name
String s;                           // create a String object
s = LoadFile(fs);                   // load the file into a string
mydocedit1.Set(s);                    // display the file in a DocEdit control
mylineedit1.Set(s);                   // display the file in a LineEdit control
```
