Subject: IMHO strange Files for SQL Schema
Posted by fallingdutch on Mon, 30 Oct 2006 09:16:52 GMT
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SqlSchema uses imho strange files when used with linux (posix systems):

```
String SqlSchema::NormalFileName(int i, const char *dir, const char *name) const {
[...]
  if(dir)
    p = dir;
  else
#ifdef PLATFORM_WIN32
    p=GetFileDirectory(GetExeFilePath());
#endif
#ifdef PLATFORM_POSIX
    p=GetHomeDirectory();
#endif
[...]
  return AppendFileName(p,pfx[i]+n);
}
```

in case you have two apps with the same database schema only one will be created!

so I would prefer in both cases (windows and posix)
a "return ConfigFile(pfx[i]+n);" and no platformdependent code at all:

```
String SqlSchema::NormalFileName(int i, const char *dir, const char *name) const {
[...]
/*
  if(dir)
    p=dir
  else
#ifdef PLATFORM_WIN32
    p=GetFileDirectory(GetExeFilePath());
#endif
#ifdef PLATFORM_POSIX
    p=GetHomeDirectory();
#endif
*/
[...]
  if(dir)
    return AppendFileName(dir,pfx[i]+n);
  else
    return ConfigFile(pfx[i+n]);
}
```

Bas

Subject: Re: IMHO strange Files for SQL Schema
Posted by mirek on Mon, 30 Oct 2006 20:56:54 GMT
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Good idea. In U++ now

Mirek