
Subject: IMHO strange Files for SQL Schema

Posted by [fallingdutch](#) on Mon, 30 Oct 2006 09:16:52 GMT

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SqlSchema uses imho strange files when used with linux (posix systems):

```
String SqlSchema::NormalFileName(int i, const char *dir, const char *name) const {
[...]
    if(dir)
        p = dir;
    else
#ifdef PLATFORM_WIN32
        p=GetFileDirectory(GetExeFilePath());
#endif
#ifdef PLATFORM_POSIX
        p=GetHomeDirectory();
#endif
[...]
    return AppendFileName(p,pfx[i]+n);
}
```

in case you have two apps with the same database schema only one will be created!

so I would prefer in both cases (windows and posix)

a "return ConfigFile(pfx[i]+n);" and no platformdependent code at all:

```
String SqlSchema::NormalFileName(int i, const char *dir, const char *name) const {
[...]
/*
    if(dir)
        p=dir
    else
#ifdef PLATFORM_WIN32
        p=GetFileDirectory(GetExeFilePath());
#endif
#ifdef PLATFORM_POSIX
        p=GetHomeDirectory();
#endif
*/
[...]
    if(dir)
        return AppendFileName(dir,pfx[i]+n);
    else
        return ConfigFile(pfx[i]+n);
}
```

Bas

Subject: Re: IMHO strange Files for SQL Schema
Posted by [mirek](#) on Mon, 30 Oct 2006 20:56:54 GMT
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Good idea. In U++ now

Mirek
