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Subject: standalone VectorDesigner or VectorEditor  
Posted by [fudadmin](#) on Fri, 06 Jan 2006 13:29:29 GMT  
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As you can understand from the topic name I have started a standalone VectorDesigner or VectorEditor from the code pieces I found U++... I want to make a ChartCtrl, too.  
If you want to join me or just help me, download the file and have a look at it. I made some useful comments in it. If you want you can put more comments, and/or improve it, and upload here.

P.S. in the zip is a directory which you can copy to e.g. upp/reference

edited:  
P.S. look for a new version in the following messages..

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Subject: Re: standalone VectorDesigner or VectorEditor  
Posted by [mirek](#) on Sun, 08 Jan 2006 09:38:46 GMT  
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You forgot to include "VectorDesA" package!

Mirek

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Subject: Re: standalone VectorDesigner or VectorEditor  
Posted by [fudadmin](#) on Sun, 08 Jan 2006 12:45:30 GMT  
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luzr wrote on Sun, 08 January 2006 04:38: You forgot to include "VectorDesA" package!

Mirek

Oh! Thank you, Mirek. I'm very sorry. I forgot to mention:

VectorDesA is VectorDes (but not ide/VectorDes!) without VectorDes\_init.cpp file.

so, just:

1. remove package VectorDesA and add VectorDes.
2. edit VectorDesA to VectorDes in ArisVectorDes.cpp
3. temporary remove VectorDes\_init.cpp from VectorDes

Alternatively, you can create VectorDesA directory (and so the package) by copying VectorDes directory and removing VectorDes\_init.cpp file.

Thanks for looking and trying.

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Subject: Re: standalone VectorDesigner or VectorEditor  
Posted by [fudadmin](#) on Sun, 08 Jan 2006 21:52:14 GMT  
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If you are still interested...  
After Myrek had helped me I improved the designer app a little bit.  
Now it closes normally.  
Also, host problem appears to be a kind of a bug in upp sources...  
But I would like to know what was the original idea behind the VectorDesHost if Tom reads this...  
If you want to play, download the version 2 below.

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#### File Attachments

1) [ArisVectorDesigner.zip](#), downloaded 1637 times

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