Subject: Horizontal and Vertical inverted in UPP?
Posted by zaurus on Mon, 13 Nov 2006 03:56:49 GMT
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Hi!

I'm not sure if I'm right, but according to what I remember from my school days long time ago the meaning of horizontal and vertical is inverted in some places of U++.

Let's take the window splitter in TheIDE. Splitting horizontal should be from the left to the right of the screen (Horizontal is along the horizon, which is where the sun rises and sets.), but it shows a split from top to bottom, which is vertical in my opinion.

The same I find in the RectTracker for horizontal and vertical line and maybe some other places.

Am I right or wrong?

Actually not a big issue. I just came accross when playing with Splitter during the weekend.

Zaurus

Subject: Re: Horizontal and Vertical inverted in UPP?
Posted by mirek on Mon, 13 Nov 2006 07:35:28 GMT
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zaurus wrote on Sun, 12 November 2006 22:56Hi!

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Zaurus

Well, with splitter, I think it is quite a debatable what is vertical and what horizontal.... If I remember well, the question asked was "How it splits the area?".

Mirek

Subject: Re: Horizontal and Vertical inverted in UPP?
Posted by unodgs on Mon, 13 Nov 2006 07:46:22 GMT
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luzr wrote on Mon, 13 November 2006 02:35
Well, with splitter, I think it is quite a debatable what is vertical and what horizontal.... If I remember well, the question asked was "How it splits the area?".

I remember that when I started to use the splitter first time I had the same feelings about it as Zaurus now. And I still have . I prefer thinking about splitter as line on screen not as "How it splits the area?". That's my opinion.

Subject: Re: Horizontal and Vertical inverted in UPP?
Posted by mirek on Mon, 13 Nov 2006 07:59:00 GMT
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OK, ok. Perhaps I made a mistake.... (not for the first time).

In this very case, I am afraid we will have to live with it

Mirek

Subject: Re: Horizontal and Vertical inverted in UPP?
Posted by unodgs on Mon, 13 Nov 2006 09:58:59 GMT
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luzr wrote on Mon, 13 November 2006 02:59OK, ok. Perhaps I made a mistake.... (not for the first time).
In this very case, I am afraid we will have to live with it

Too many existing apps to fix ? Anyway, like Zaurus said it is not a big problem. Perhabs if it could be possible to add splitter in layout editor (in visiable way) it would be easier for newcomers. But I suppose it is not so easy to implement that..

Subject: Re: Horizontal and Vertical inverted in UPP?
Posted by zaurus on Tue, 14 Nov 2006 01:28:18 GMT
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I didn't know there was a discussion before. Now with the 'definition' as 'how it splits' I can even understand the concept behind. No problem to leave it like it is.