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Subject: Help:Capture USB Device message  
Posted by [mobilehunter](#) on Thu, 16 Nov 2006 07:50:18 GMT  
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Hi,

I have a windows app sample to read data from USB device.  
The sample is created for VC++ which is working properly, then i want to convert it to Ultimate++.

My step:

1. define WM\_USB\_MSG as WM\_USER + 100
2. register the message from it's API
3. Inherited a struct from TopWindow
4. Override WindowProc

The problem is i never got the message.  
Did i missed something?  
How to read WM\_USER properly?

Thanks

PS: I'm using latest 611-dev2

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Subject: Re: Help:Capture USB Device message  
Posted by [mirek](#) on Thu, 16 Nov 2006 16:32:27 GMT  
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Sounds right. The only problem I can see is that TopWindow has to be open to receive messages  
- is it open?

If it is and it still does not work, post the code...

Mirek

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Subject: Re: Help:Capture USB Device message [SOLVED]  
Posted by [mobilehunter](#) on Fri, 17 Nov 2006 00:54:52 GMT  
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Thanks for the reply,

I put wrong HWND , then after Open() all working fine  
Sorry for bothering you.

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