Subject: Help:Capture USB Device message
Posted by mobilehunter on Thu, 16 Nov 2006 07:50:18 GMT
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Hi,

I have a windows app sample to read data from USB device.
The sample is created for VC++ which is working properly, then i want to convert it to Ultimate++.

My step:
1. define WM_USB_MSG as WM_USER + 100
2. register the message from it's API
3. Inherited a struct from TopWindow
4. Override WindowProc

The problem is i never got the message.
Did i missed something?
How to read WM_USER properly?

Thanks

PS: I'm using latest 611-dev2

Subject: Re: Help:Capture USB Device message
Posted by mirek on Thu, 16 Nov 2006 16:32:27 GMT
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Sounds right. The only problem I can see is that TopWindow has to be open to receive messages - is it open?

If it is and it still does not work, post the code...

Mirek

Subject: Re: Help:Capture USB Device message [SOLVED]
Posted by mobilehunter on Fri, 17 Nov 2006 00:54:52 GMT
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Thanks for the reply,

I put wrong HWND , then after Open() all working fine
Sorry for bothering you.