Subject: Help:Capture USB Device message Posted by mobilehunter on Thu, 16 Nov 2006 07:50:18 GMT View Forum Message <> Reply to Message

Hi,

I have a windows app sample to read data from USB device. The sample is created for VC++ which is working properly, then i want to convert it to Ultimate++.

My step:

- 1. define WM_USB_MSG as WM_USER + 100
- 2. register the message from it's API
- 3. Inherited a struct from TopWindow
- 4. Override WindowProc

The problem is i never got the message. Did i missed something? How to read WM_USER properly?

Thanks

PS: I'm using latest 611-dev2

Subject: Re: Help:Capture USB Device message Posted by mirek on Thu, 16 Nov 2006 16:32:27 GMT View Forum Message <> Reply to Message

Sounds right. The only problem I can see is that TopWindow has to be open to receive messages - is it open?

If it is and it still does not work, post the code...

Mirek

Subject: Re: Help:Capture USB Device message [SOLVED] Posted by mobilehunter on Fri, 17 Nov 2006 00:54:52 GMT View Forum Message <> Reply to Message

Thanks for the reply,

I put wrong HWND , then after Open() all working fine Sorry for bothering you.