
Subject: How to catch keyboard input?

Posted by [WebChaot](#) on Fri, 24 Nov 2006 10:26:07 GMT

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Hi all!

I try to catch the keyboard input. I found `InstallKeyHook()`, which I think is the solution for my problem. But no demo code, how to use it.

I hope, you have some lines of code or a link to some example.

And is it possible to catch "Alt-F4" or "Alt-Tab" (or the Linux equivalents) too, to protect the application to be deactivated? Or is this some levels deeper in os and will never reach the application?

I only want an application window, which stays on top and no possibility to leave it, except "my" way. Its an touch screen application, if someone wants to know, why I want to do things like that

Thanks in advance,

WebChaot.

Subject: Re: How to catch keyboard input?

Posted by [forlano](#) on Fri, 24 Nov 2006 17:36:57 GMT

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WebChaot wrote on Fri, 24 November 2006 11:26Hi all!

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WebChaot.

Hello,

You need to override the Key method. Look at this post
<http://www.arilect.com/upp/forum/index.php?t=msg&th=1034> &start=0&

Luigi
