
Subject: Can Ultimate++ support Digital Mars Compiler?

Posted by [lectus](#) on Mon, 04 Dec 2006 22:33:18 GMT

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Hi!

I think a support for Digital Mars compiler would be great, because Digital Mars compiler is a smaller package than VC++ Express + PSDK, and it is a very fast compiler, so would be better than Mingw.

So, would please include support for it?

Thanks

Subject: Re: Can Ultimate++ support Digital Mars Compiler?

Posted by [mirek](#) on Tue, 05 Dec 2006 01:20:12 GMT

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lectus wrote on Mon, 04 December 2006 17:33Hi!

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So, would please include support for it?

Thanks

We would like to. Unfortunately, DMC++ does not support U++

In other words, is standard non-compliant in a way that makes its use with U++ impossible. What a pity Walter wastes his time with D rather than fixing it

Mirek

Subject: Re: Can Ultimate++ support Digital Mars Compiler?

Posted by [unodgs](#) on Tue, 05 Dec 2006 07:49:33 GMT

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Quote:What a pity Walter wastes his time with D rather than fixing it

I wouldn't call it so. D has potential IMO. As for DMC last time I tried to compile a file from Core and it failed - templates problems. Maybe we could prepare some test cases and send it to Walter so he could fix them.

Subject: Re: Can Ultimate++ support Digital Mars Compiler?

Posted by [Mindtraveller](#) on Sat, 17 May 2008 16:18:54 GMT

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Could you please add *experimental* support for Digital mars compiler builder within TheIDE? For now it doesn't compile U++, but DM C++ itself is good. TheIDE and DMC++ compiler is great solution i.e. for programming embedded systems which are DOS16-compatible binaries.

Subject: Re: Can Ultimate++ support Digital Mars Compiler?

Posted by [mirek](#) on Fri, 30 May 2008 16:01:45 GMT

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I guess we can accept the patch.

Mirek
