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Subject: Bug in "One" documentation?

Posted by [Werner](#) on Wed, 06 Dec 2006 10:34:55 GMT

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The description

Quote:void Free()

Assigns element to One. (Note: if there is content in One while calling this function, it is destroyed).

data

Pointer to the new element created using operator new.

seems to be wrong.

Werner

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Subject: Re: Bug in "One" documentation?

Posted by [mirek](#) on Wed, 06 Dec 2006 11:54:11 GMT

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Thanks. Fixed.

Mirek

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