
Subject: Output mode -- Not what is expected
Posted by [agent86](#) on Wed, 27 Dec 2006 01:16:44 GMT
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Running version 605 at the moment...

I built a package and as part of that I set up where I wanted the output executable placed and successfully compiled and linked and did indeed produce the desired output.

Done with that package, I switched to another which was located in another part of the file system. After playing with the code a bit to get it to build in blitz mode (More on that in another message) it built and guess what? Yep, it came up as the other package's executable in that other directory. NOT what I was expecting.

I assumed that Output mode.. was associated with what was going on NOW, not some global setting.

This needs to be part of the package info, To be saved and read in from the upp files. It is very inconvenient to switch packages and have some latent build options screw things up.

So, did I do something wrong?

Subject: Re: Build Options -- Not what is expected
Posted by [agent86](#) on Wed, 27 Dec 2006 06:00:31 GMT
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Subject: Re: Output mode -- Not what is expected
Posted by [mirek](#) on Fri, 29 Dec 2006 12:33:19 GMT
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[agent86](#) wrote on Tue, 26 December 2006 20:16
This needs to be part of the package info, To be saved and read in from the upp files. It is very inconvenient to switch packages and have some latent build options screw things up.

No, it cannot be part of package info, because the path is specific to the system you are using at the moment.

In reality, it is stored into "config" directory as package specific stuff. If you load the package again, it will have the same output mode settings as the last time you used it.

As for described situation, well, looks like a bug. Most likely output mode is not "cleared" when switching to another package (and if there is no record about output mode yet in config directory, previous settings is retained).

Mirek

Subject: Re: Output mode -- Not what is expected
Posted by [agent86](#) on Sun, 31 Dec 2006 07:51:22 GMT
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Ok. What I wanted was to rename and place the executable. The "Output Mode.." was the first thing I saw which looked like it did what I wanted.

Since then I have been using compiler specific "link flags" such as -o <dir>/file or out:"<dir>/file.exe". depending on use of GCC or MSC. Of course, these are stored in the .upp file.

That did what I wanted.

And true, the Output mode did not get cleared upon loading a different package. For my learning, what needed to happen for it to work the way you expected?

The more I use UPP, the more I like it.