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Subject: Blitz mode

Posted by [agent86](#) on Wed, 27 Dec 2006 01:23:42 GMT

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Still running rev 605.

The Blitz method needs to understand the concept of "static" in C-like files. It complained about a number of like-named static functions and variables in a set of files I happened to be building.

The static designation needs to be honored. Easy to do just internally append the current filename to the function or variable name.

That's what I should not have had to do.

c.

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Subject: Re: Blitz mode

Posted by [mirek](#) on Fri, 29 Dec 2006 12:36:13 GMT

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agent86 wrote on Tue, 26 December 2006 20:23 Still running rev 605.

The Blitz method needs to understand the concept of "static" in C-like files. It complained about a number of like-named static functions and variables in a set of files I happened to be building.

The static designation needs to be honored. Easy to do just internally append the current filename to the function or variable name.

That's what I should not have had to do.

c.

Well, there are limitation of what BLITZ can and cannot do. It is just option - you can switch it off for specific files or packages.

Dealing of static might be possible, but IMHO is not worth the trouble.

Mirek

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