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Subject: Welcome to Portland!  
Posted by [waxblood](#) on Mon, 22 Jan 2007 22:50:04 GMT  
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I've searched "portland" in the forum and nothing came out! What a shame!  
Portland <http://portland.freedesktop.org/wiki/> is an initiative in the linux world to standardize desktop environments, and the utilities below are the first result of the panel:

xdg-desktop-menu, install desktop menu items  
xdg-desktop-icon, install icons to the desktop  
xdg-icon-resource, install icon resources

xdg-mime, query information about file type handling and add descriptions for new file types

It also contains the following runtime integration tools:

xdg-open, open a file or URL in the user's preferred application  
xdg-email, send mail using the user's preferred e-mail composer  
xdg-screensaver, control the screensaver

U++ for sure should take advantage of this commands.

Ciao,  
David

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Subject: Re: Welcome to Portland!  
Posted by [mirek](#) on Tue, 23 Jan 2007 07:44:52 GMT  
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Definitely.

BTW, what is real-world availability in popular linux distros? Do we these in Ubuntu?

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Subject: Re: Welcome to Portland!  
Posted by [waxblood](#) on Tue, 23 Jan 2007 08:55:24 GMT  
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luzr wrote on Tue, 23 January 2007 08:44Definitely.

BTW, what is real-world availability in popular linux distros? Do we these in Ubuntu?

I've found LSB roadmap:

[http://www.linux-foundation.org/en/LSB\\_Roadmap](http://www.linux-foundation.org/en/LSB_Roadmap)

Quote:

LSB 3.2 (Q2 2007)

#### Desktop

Whereas LSB 3.1 stopped at the desktop toolkits (GTK and Qt), LSB 3.2 aims to "move up the stack" and incorporate more of GNOME and KDE. Four freedesktop.org specifications (Desktop entry, Icon theme, Menu, and Desktop base directory) are in the process of being added to 3.2 (all are already best practice). xdg-utils (aka Portland), which provides a unified command line interface to these standards, is also being considered, but their inclusion in 3.2 depends entirely on whether the distros include them in a service pack release of their current generation (RHEL 5, SLES 10, etc.). In any event, we should consider adding xdg-utils to the LSB SDK, since they can be bundled with the application to provide the necessary functionality. We should also revisit Qt 4. Whether this is a 3.2 candidate depends entirely on whether Red Hat ships it in RHEL 5.

I've found these two articles also

<http://www.desktoplinux.com/news/NS7435528984.html>

<http://www.desktoplinux.com/news/NS7478724750.html>

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I must confess that on my xubuntu Edgy there are Portland packages available, but they didn't get installed during the upgrade to Edgy, nor I installed them later. Since evidently these are system packages, I thought they should be in beta state, so I didn't want to mess the repo more than I've just done .

Ciao,

David

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Subject: Re: Welcome to Portland!

Posted by [mirek](#) on Tue, 23 Jan 2007 12:18:09 GMT

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waxblood wrote on Tue, 23 January 2007 03:55

I must confess that on my xubuntu Edgy there are Portland packages available, but they didn't get installed during the upgrade to Edgy, nor I installed them later. Since evidently these are system packages, I thought they should be in beta state, so I didn't want to mess the repo more than I've just done .

Well, unless they are default on Ubuntu/Suse/Redhat, I see no reason to hurry...

