Subject: TopWindow title charset problem on win9x - [FIXED]
Posted by zsolt on Mon, 23 Jan 2006 00:00:32 GMT
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This is a one line patch against CtrlCore/TopWin32.cpp:

51c51
< ::SetWindowText(hwnd, title.ToString());

> ::SetWindowText(hwnd, ToSystemCharset(title.ToString()));

Subject: Re: TopWindow title charset problem on win9x - fixed
Posted by mirek on Mon, 23 Jan 2006 09:13:57 GMT
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Indeed. Thanks!

BTW, you seem to have mastered U++ pretty fast

Mirek

Subject: Re: TopWindow title charset problem on win9x - fixed
Posted by unodgs on Mon, 23 Jan 2006 10:51:33 GMT
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> BTW, you seem to have mastered U++ pretty fast

It seems that upp developers community is growing. Don't stop fixing zsolt!

Subject: Re: TopWindow title charset problem on win9x - fixed
Posted by zsolt on Mon, 23 Jan 2006 11:45:20 GMT
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Thanks
The clear organization of upp sources and the very good build environment makes it easy to fix upp problems.
This is a very good idea to make possible to directly modify library sources and just rebuilding them automatically without the install process.
UPP is excellent!

Subject: Re: TopWindow title charset problem on win9x - fixed

Posted by mirek on Mon, 23 Jan 2006 15:18:00 GMT
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Great! One more person that understands why U++/TheIDE is organized as it is

In fact, this is quite a problem, as most people expect to get traditional library, makefile, etc.... and refuse to try much more effective way of doing things...