
Subject: build problem

Posted by [morley](#) **on** Sat, 03 Feb 2007 18:00:47 GMT

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My ultimate++ used to work, but I reinstalled it because I thought I was missing some documentation. When I reinstalled I always have the following build problem. How do I fix this. I am using the 701-dev1.exe the mingw build on windows xp. This worked just fine until uninstalled and reinstalled. Now I get this:

```
----- Core ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) (5 / 9)
BLITZ: Mt.cpp Thread.cpp heap.cpp heapdbg.cpp String.cpp StrUtil.cpp CharSet.cp
p Path.cpp App.cpp Stream.cpp BlockStream.cpp Log.cpp Debug.cpp Util.cpp ma
thutil.cpp Vcont.cpp Hash.cpp Callback.cpp Color.cpp Gtypes.cpp TimeDate.cp
p Value.cpp Convert.cpp Format.cpp t.cpp Lang.cpp parser.cpp XML.cpp Xmlize
.cpp Uuid.cpp Ptr.cpp z.cpp Topic.cpp Dli.cpp Win32Com.cpp
In file included from C:/upp/out/Core/MINGW.Debug_full.Gui$blitz.cpp:11:
C:\upp\uppsrc\Core\heap.cpp:60: error: expected `,' or `...' before "char"
C:\upp\uppsrc\Core\heap.cpp: In function `void Upp::MemorySum(int&)':
C:\upp\uppsrc\Core\heap.cpp:62: error: expected primary-expression before "char
"
C:\upp\uppsrc\Core\heap.cpp:62: error: expected `;' before "char"
C:\upp\uppsrc\Core\heap.cpp:63: error: `large' undeclared (first use this funct
ion)
C:\upp\uppsrc\Core\heap.cpp:63: error: (Each undeclared identifier is reported
only once for each function it appears in.)
C:\upp\uppsrc\Core\heap.cpp: At global scope:
C:\upp\uppsrc\Core\heap.cpp:168: error: `int Upp::large' used prior to declarat
ion
C:\upp\uppsrc\Core\heap.cpp: In function `void* Upp::MemoryAlloc(size_t)':
C:\upp\uppsrc\Core\heap.cpp:589: error: `_msize' undeclared (first use this fun
ction)
C:\upp\uppsrc\Core\heap.cpp: In function `void Upp::MemoryFree(void*)':
C:\upp\uppsrc\Core\heap.cpp:611: error: `_msize' undeclared (first use this fun
ction)
OL_Set.cpp
Core: 36 file(s) built in (0:09.66), 268 msecs / file, duration = 9744 msecs
```

There were errors. (2:52.39)

Subject: Re: build problem

Posted by [mirek](#) **on** Sat, 03 Feb 2007 20:20:30 GMT

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This was specific dev1 bug (U++ library broken for mingw due to mingw name clashes). It should already be fixed.

Mirek

Subject: Re: build problem

Posted by [morley](#) on Sat, 03 Feb 2007 20:37:44 GMT

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Your right, I just figured that out. It works again with beta3.

Thanks for the reply.

Tim
