
Subject: build problem

Posted by [morley](#) on Sat, 03 Feb 2007 18:00:47 GMT

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My ultimate++ used to work, but I reinstalled it because I thought I was missing some documentation. When I reinstalled I always have the following build problem. How do I fix this. I am using the 701-dev1.exe the mingw build on windows xp. This worked just fine until uninstalled and reinstalled. Now I get this:

```
----- Core ( GUI GCC DEBUG DEBUG_FULL BLITZ WIN32 ) ( 5 / 9 )
BLITZ: Mt.cpp Thread.cpp heap.cpp heapdbg.cpp String.cpp StrUtil.cpp CharSet.cpp
Path.cpp App.cpp Stream.cpp BlockStream.cpp Log.cpp Debug.cpp Util.cpp ma
thutil.cpp Vcont.cpp Hash.cpp Callback.cpp Color.cpp Gtypes.cpp TimeDate.cpp
Value.cpp Convert.cpp Format.cpp t.cpp Lang.cpp parser.cpp XML.cpp Xmlize
.cpp Uuid.cpp Ptr.cpp z.cpp Topic.cpp Dli.cpp Win32Com.cpp
In file included from C:/upp/out/Core/MINGW.Debug_full.Gui/$blitz.cpp:11:
C:/upp/uppsrc/Core/heap.cpp:60: error: expected `,' or `...' before "char"
C:/upp/uppsrc/Core/heap.cpp: In function `void Upp::MemorySum(int&)':
C:/upp/uppsrc/Core/heap.cpp:62: error: expected primary-expression before "char"
"
C:/upp/uppsrc/Core/heap.cpp:62: error: expected `;' before "char"
C:/upp/uppsrc/Core/heap.cpp:63: error: `large' undeclared (first use this funct
ion)
C:/upp/uppsrc/Core/heap.cpp:63: error: (Each undeclared identifier is reported
only once for each function it appears in.)
C:/upp/uppsrc/Core/heap.cpp: At global scope:
C:/upp/uppsrc/Core/heap.cpp:168: error: `int Upp::large' used prior to declarat
ion
C:/upp/uppsrc/Core/heap.cpp: In function `void* Upp::MemoryAlloc(size_t)':
C:/upp/uppsrc/Core/heap.cpp:589: error: `_msize' undeclared (first use this fun
ction)
C:/upp/uppsrc/Core/heap.cpp: In function `void Upp::MemoryFree(void*)':
C:/upp/uppsrc/Core/heap.cpp:611: error: `_msize' undeclared (first use this fun
ction)
OL_Set.cpp
Core: 36 file(s) built in (0:09.66), 268 msec / file, duration = 9744 msec
```

There were errors. (2:52.39)

Subject: Re: build problem

Posted by [mirek](#) on Sat, 03 Feb 2007 20:20:30 GMT

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This was specific dev1 bug (U++ library broken for mingw due to mingw name clashes). It should already be fixed.

Mirek

Subject: Re: build problem

Posted by [morley](#) on Sat, 03 Feb 2007 20:37:44 GMT

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Your right, I just figured that out. It works again with beta3.

Thanks for the reply.

Tim
