Subject: Must Core be compiled in DEBUG mode only?
Posted by I. Mironchick on Thu, 08 Feb 2007 17:05:31 GMT
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Hi.

I try to compile Ultimate++ 2007.1-beta3. When I compile tutorial Core01 I found problem running this tutorial. So, when Core compiled in DEBUG mode all is Ok, but when one in REELASE mode than DUMP, LOG and others macroses doesn't work correctly. In RELEASE mode this tutorial do not create *.log file for output and no any outputs was made...

Is it problem of Core library or Core must be compiled in DEBUG mode only?

P.S. I use ours own make system, so I need to know how I must compile Core...

Subject: Re: Must Core be compiled in DEBUG mode only?
Posted by mirek on Thu, 08 Feb 2007 17:58:05 GMT
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I. Mironchick wrote on Thu, 08 February 2007 12:05Hi.

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See Core/Diag.h: LOG and DUMP are defined empty in release mode.

These are tutorial examples, LOG/DUMP only show what is in variables....

Mirek

Subject: Re: Must Core be compiled in DEBUG mode only?
Posted by I. Mironchick on Thu, 08 Feb 2007 18:55:29 GMT
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luzr wrote on Thu, 08 February 2007 19:58See Core/Diag.h: LOG and DUMP are defined empty in release mode.

These are tutorial examples, LOG/DUMP only show what is in variables....

Mirek

You are right. Thx for help.

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