Subject: Ultimate++ and SDL
Posted by I. Mironchick on Sun, 11 Feb 2007 14:33:58 GMT

What I need to do for using SDL as render in Ultimate++?

I was looking at the projects file, but I found nothing about it.

Subject: Re: Ultimate++ and SDL
Posted by I. Mironchick on Sun, 11 Feb 2007 18:05:05 GMT

Sorry. I found answer for my qestion. It is possible to use SDL in programs written with Ultimate++. There is example in "examples/SDLExample" even.