Subject: Assist++ CtrlCtrlCtrlCtrl [BUG][FIXED]
Posted by hojtsy on Mon, 23 Jan 2006 21:58:44 GMT
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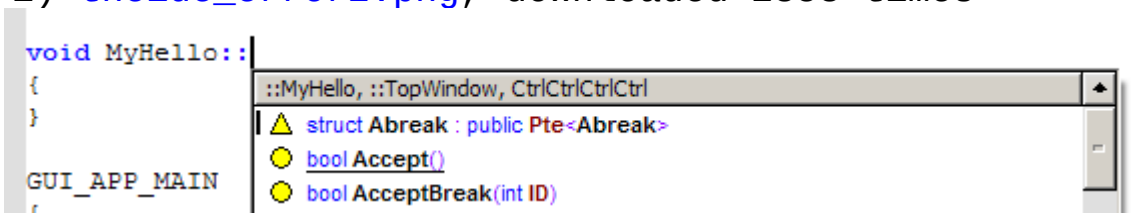
When the code completion popup window comes up, I see this strange class name as base of TopWindow: CtrlCtrlCtrlCtrl. It is not the real name of the base class, is it?

File Attachments

1) theide_error2.png, downloaded 2858 times



Subject: Re: code completion bug
Posted by mirek on Tue, 24 Jan 2006 08:53:56 GMT
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I have a problem reproducing this bug. Do you have a stable situation when this happens?

Mirek

Subject: Re: code completion bug
Posted by hojtsy on Tue, 24 Jan 2006 20:36:24 GMT
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Maybe the problem is that I use the newest TheIde to develop an application which uses the 511 release library.

Here is how I reproduce the bug. Start a new project, choose Basic CtrlLib application. Replace the contents of main.cpp with this:#include <CtrlLib/CtrlLib.h>
class MyHello : public TopWindow {
public:
 typedef MyHello CLASSNAME;
 MyHello();
};
MyHello::MyHello()
{
 Zoomable().Sizeable();
}

GUI_APP_MAIN

{
 MyHello().Run();
} After this start a new line with "void MyHello::". The completion popup should come up, with the bogus class name, as in the previous screenshot.

Subject: Re: code completion bug
Posted by mirek on Tue, 24 Jan 2006 22:37:33 GMT
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Negative. Scary... (I am most afraid of bugs like this...)

Subject: Re: code completion bug
Posted by unodgs on Thu, 26 Jan 2006 08:47:03 GMT
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I'm experiencing the same bug from time to time. Unfortunatelly I was never able to find out how to reproduce it in repeatable way..

Subject: Re: code completion bug
Posted by mirek on Fri, 27 Jan 2006 18:02:32 GMT
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Hopefuly fixed.

Mirek

Subject: Re: code completion bug
Posted by hojtsy on Tue, 31 Jan 2006 08:08:47 GMT
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It works OK now for me.
