
Subject: How about a ClassView oh and also a Call Stack?

Posted by [nixnixnix](#) on Wed, 28 Feb 2007 23:57:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

maybe I'm just not finding them but it would be nice if the left hand panel could show classes and their members

also, when I am debugging, it would be nice to be able to see the call stack - I've never used a debugger without this feature before and whilst its not imposible to cope, it would be a nice feature.

ooh, here's another one - how about having the watch window remembering its items from one run to the next?

obviously more documentation would be nice but we all know how boring it is to write help. Is there anywhere else we can go to find out what basic types do - for instance, I am currently passing Point variables into and back from functions but the values get lost so I am clearly doing something wrong however, there is no documentation so I can't workout what I am doing wrong.

any help along the lines of "its right there dumbass" much appreciated

Subject: Re: How about a ClassView oh and also a Call Stack?

Posted by [mirek](#) on Thu, 01 Mar 2007 04:25:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Class view->There is class browser which displays in bottom. Anyway, this is area where progress is about to happen.

Call stack is shown if you push drop down button at current stack frame. Usually, that is enough; there is really no space to show it permanently.

Documentation: Well, we are trying. Many things now ARE documented; if it is not, you have this forum to ask.

Subject: Re: How about a ClassView oh and also a Call Stack?

Posted by [nixnixnix](#) on Thu, 01 Mar 2007 16:29:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks for the tips.

Subject: Re: How about a ClassView oh and also a Call Stack?

Posted by [_Seven_](#) on Fri, 02 Mar 2007 15:23:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

can you explain better how i can see the values of the stack? i don't understand what you said
sorry but i have a poor english

thanks

Subject: Re: How about a ClassView oh and also a Call Stack?

Posted by [mirek](#) on Fri, 09 Mar 2007 17:24:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

There is drop-down list of stack frames when debugging, in the top right area of debugger pane.
Just press "drop" button. You can also select a context this way.
