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Subject: autocomplete editbox  
Posted by [tovmeod](#) on Thu, 15 Mar 2007 13:58:32 GMT  
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hello, I wanted to use an autocomplete box, does u++ has some kind of control like that? I looked at the docs and didn't find, but I may be wrong

thanks  
marcel

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Subject: Re: autocomplete editbox  
Posted by [mirek](#) on Thu, 15 Mar 2007 14:04:10 GMT  
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tovmeod wrote on Thu, 15 March 2007 09:58hello, I wanted to use an autocomplete box, does u++ has some kind of control like that? I looked at the docs and didn't find, but I may be wrong

thanks  
marcel

No. You can make one. We will make one soon too if you don't (It is not that hard).

Mirek

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Subject: Re: autocomplete editbox  
Posted by [navi](#) on Mon, 11 Mar 2013 01:22:19 GMT  
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mirek wrote on Thu, 15 March 2007 15:04tovmeod wrote on Thu, 15 March 2007 09:58hello, I wanted to use an autocomplete box, does u++ has some kind of control like that? I looked at the docs and didn't find, but I may be wrong

thanks  
marcel

No. You can make one. We will make one soon too if you don't (It is not that hard).

Mirek

Hi All,

Just wondering did anyone ended up making a Autocomplete box? I am trying to use the `WithDropChoice<EditString>` but It does not automatically complete the typing from the dropchoice items. Should I go on extending the `WithDropChoice` Template to implement it or the feature already exist somewhere else?

Thanks & Regards  
navi

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Subject: Re: autocomplete editbox  
Posted by [navi](#) on Tue, 12 Mar 2013 07:11:23 GMT  
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found the answer. DropGrid.

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