Subject: OS X Agua look and feel?

Posted by aschoem on Wed, 18 Apr 2007 08:30:20 GMT

View Forum Message <> Reply to Message

I am new to Ultimate++ and have tested the Windows version so far. I have read that you are now working on a Carbonized OS X version. I have two questions concerning OS X version:

- 1) Do you have an idea when the Carbon port will be available?
- 2) Will the Carbon version have native "Aqua" look and feel? What I mean is: will the basic widgets like buttons, menus and so on not only be rendered identical but also have identical animation effects like "pulsing" buttons, "rotating" progress bars? In other words: how perfect will the imitation be? Or does Ultimate++ actually use the native widgets without imitation like in WxWidgets?

**Andreas** 

Subject: Re: OS X Aqua look and feel?

Posted by mirek on Wed, 18 Apr 2007 09:55:09 GMT

View Forum Message <> Reply to Message

[quote title=aschoem wrote on Wed, 18 April 2007 04:30]I am new to Ultimate++ and have tested the Windows version so far. I have read that you are now working on a Carbonized OS X version. I have two questions concerning OS X version:

1) Do you have an idea when the Carbon port will be available? [quote]

Hard to tell. Right now, struggling to do DrawRect on window content area. Mind you, wee need to learn Carbon on the way....

## Quote:

2) Will the Carbon version have native "Aqua" look and feel? What I mean is: will the basic widgets like buttons, menus and so on not only be rendered identical but also have identical animation effects like "pulsing" buttons, "rotating" progress bars?

We will try to do our best. I guess MacOS X makes it easier, as it looks like it support just two possible appearances...

## Quote:

In other words: how perfect will the imitation be?

Generally, we try to match Firefox....

Quote:

Or does Ultimate++ actually use the native widgets without imitation like in WxWidgets?

No. It is more like Qt/Firefox/OpenOffice.

(It is much harder to do cross-platform this way and for U++, it is also required to support its way of doing things...).

Mirek

Subject: Re: OS X Aqua look and feel? Posted by aschoem on Wed, 18 Apr 2007 10:25:51 GMT

View Forum Message <> Reply to Message

I see.

I like Ultimate++ from what I've seen so far. Will now try Linux version and also look a bit more "under the hood".

Thanks and keep on going.

Andreas